

A grayscale, high-contrast image of a large, ornate building with many windows and a central dome, likely a university building, serving as the background for the title text.

Sharing is Caring

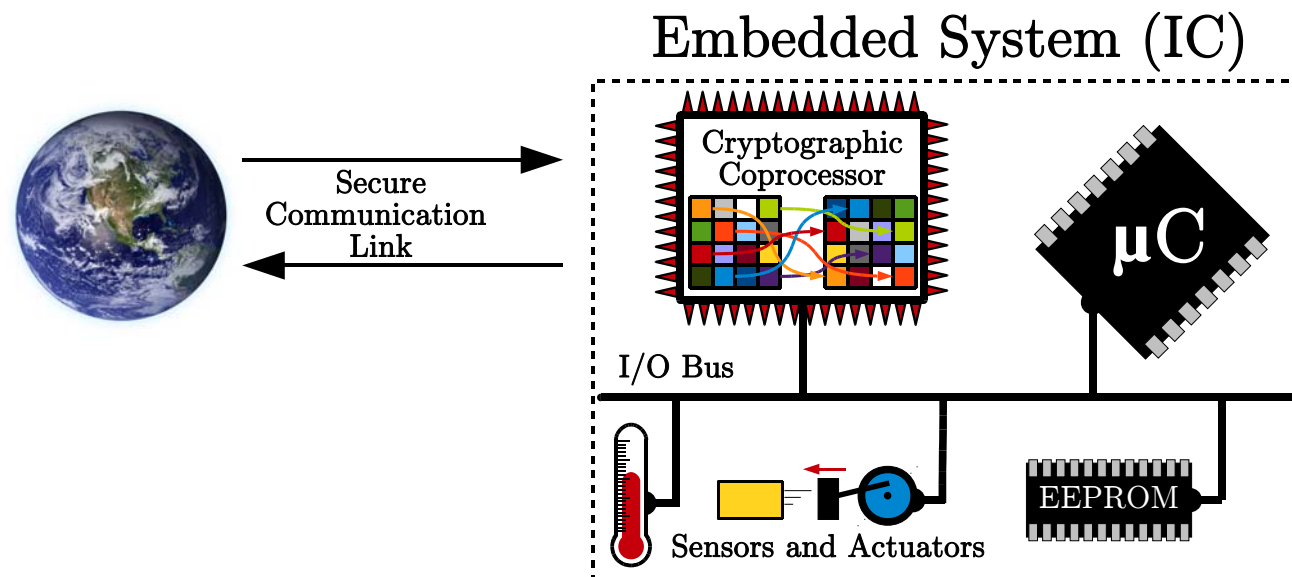
On the Protection of Arithmetic Logic Units against Passive Physical Attacks

Hannes Groß

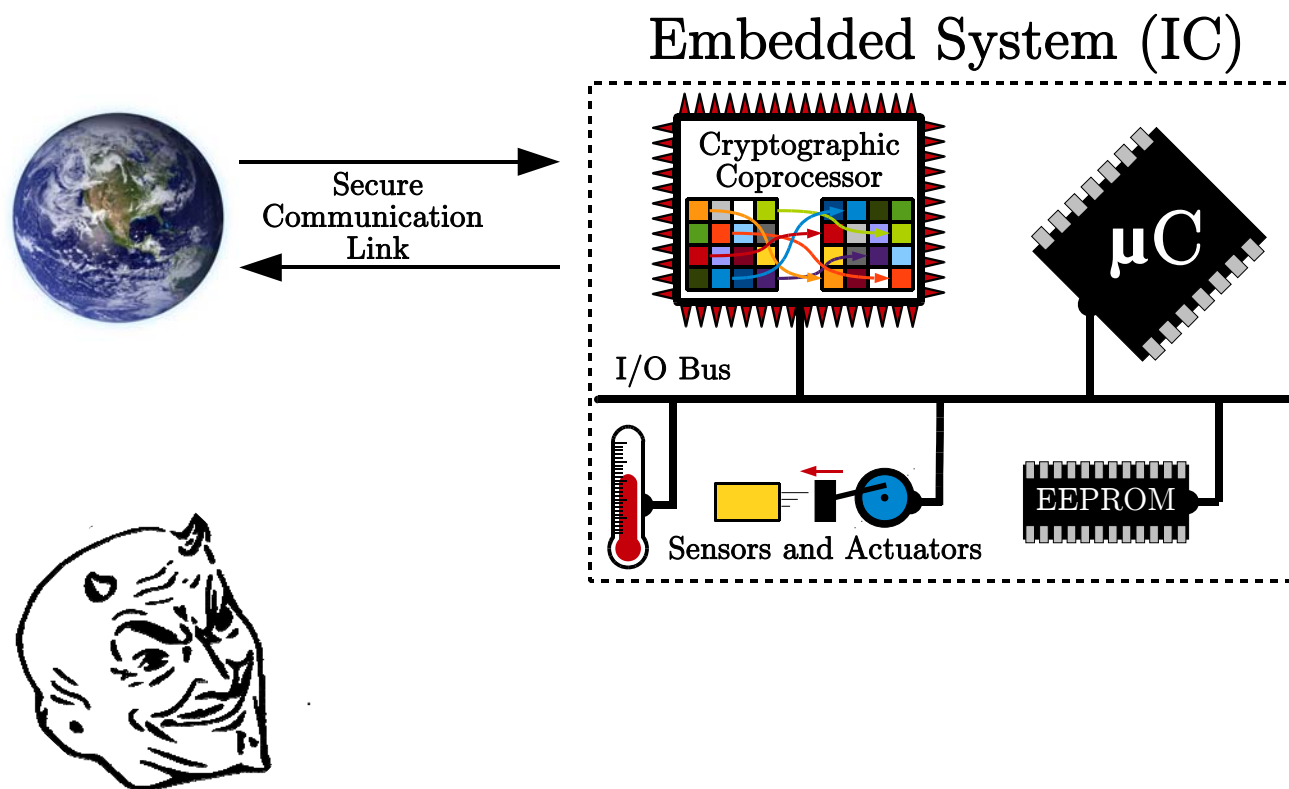
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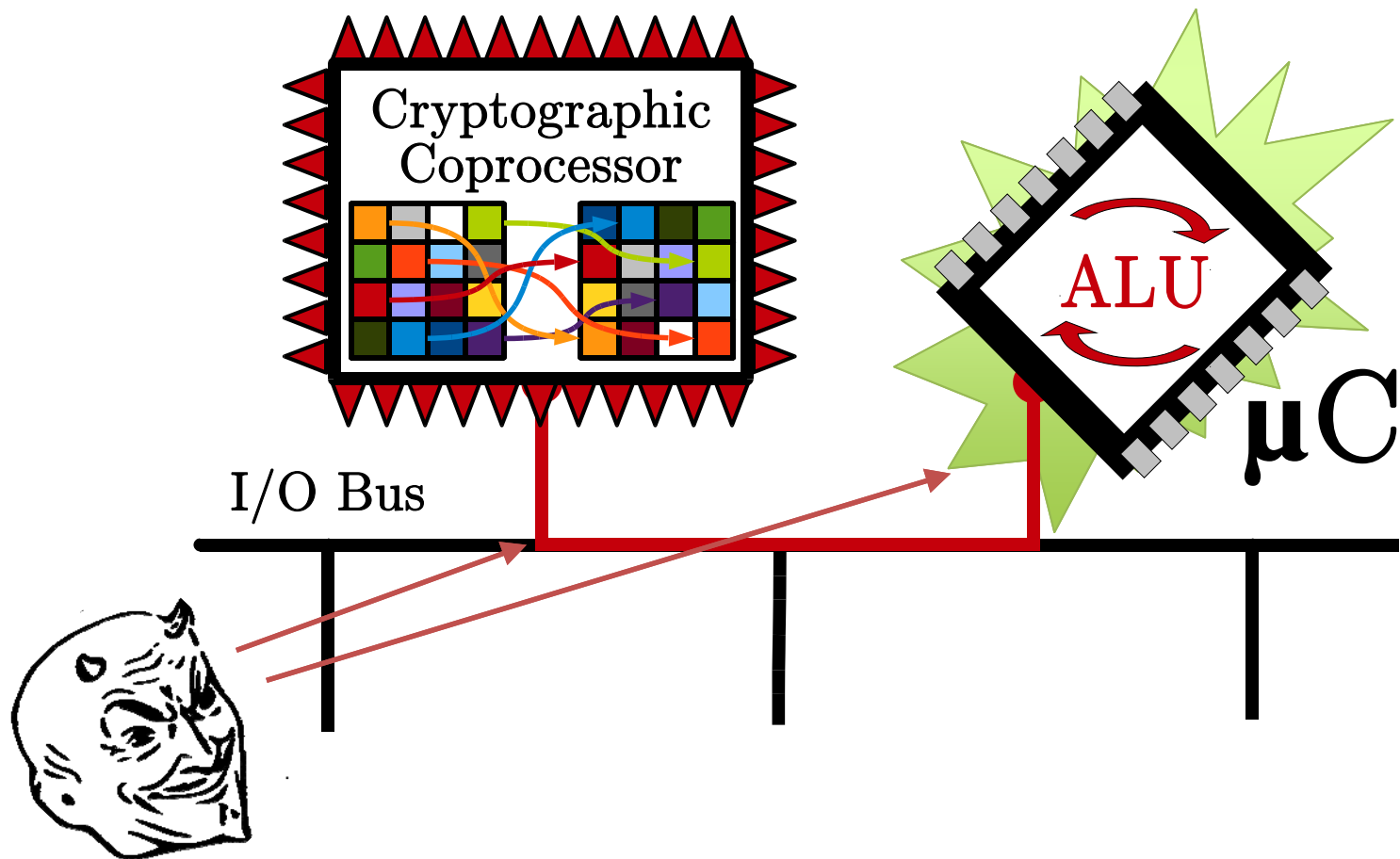
Motivation



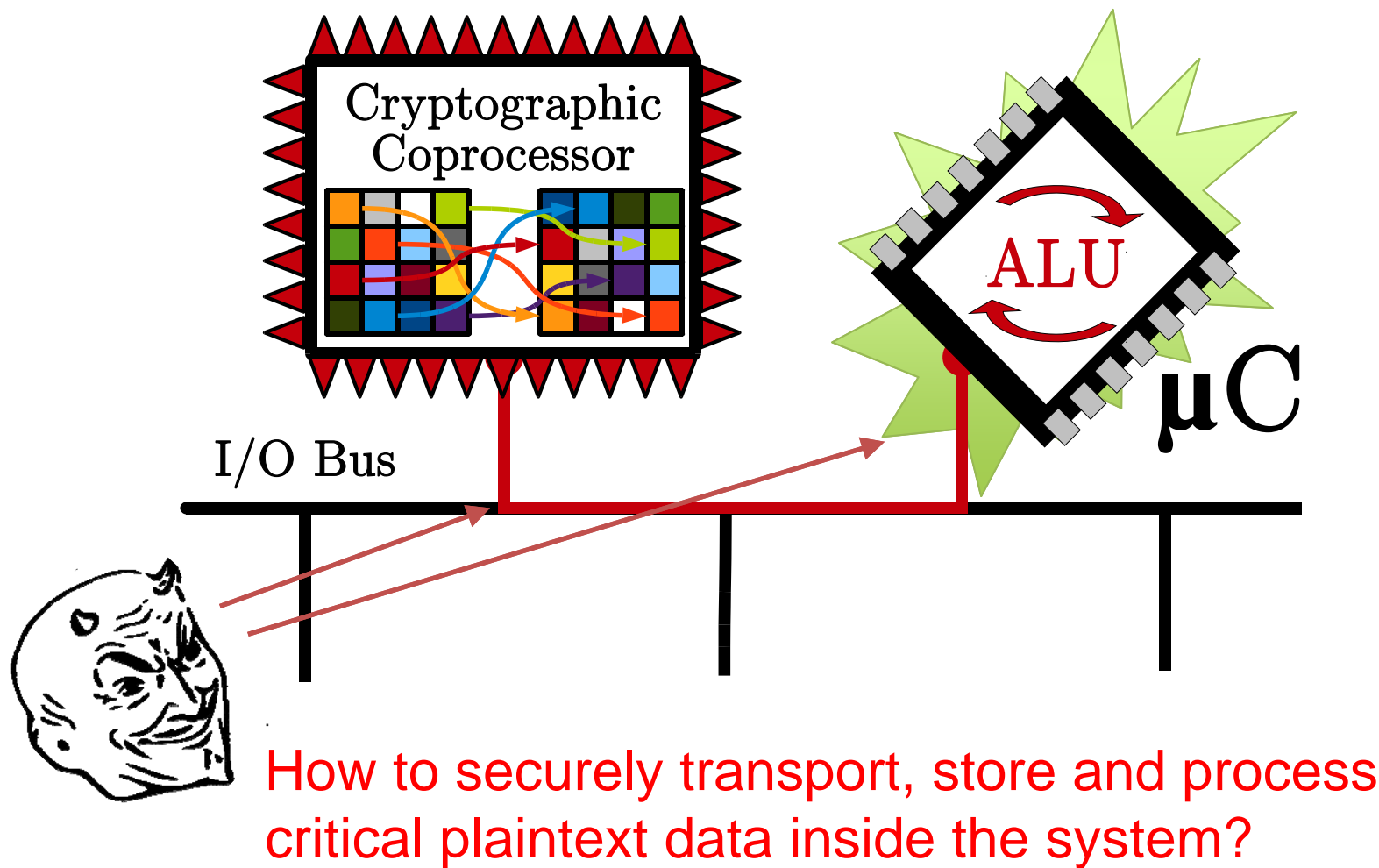
Motivation



Motivation



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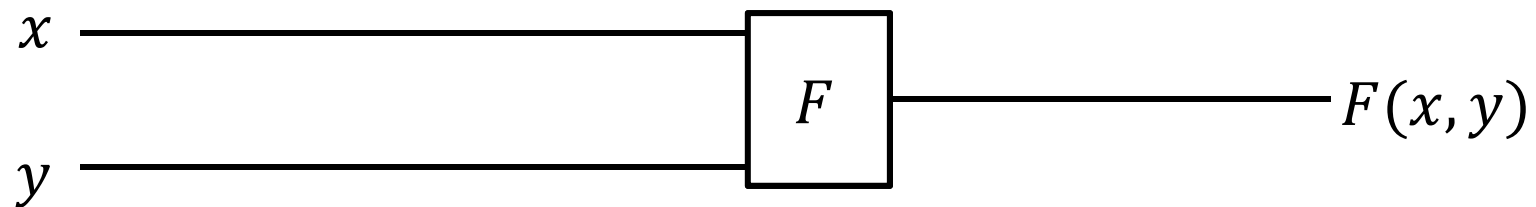


Adversary

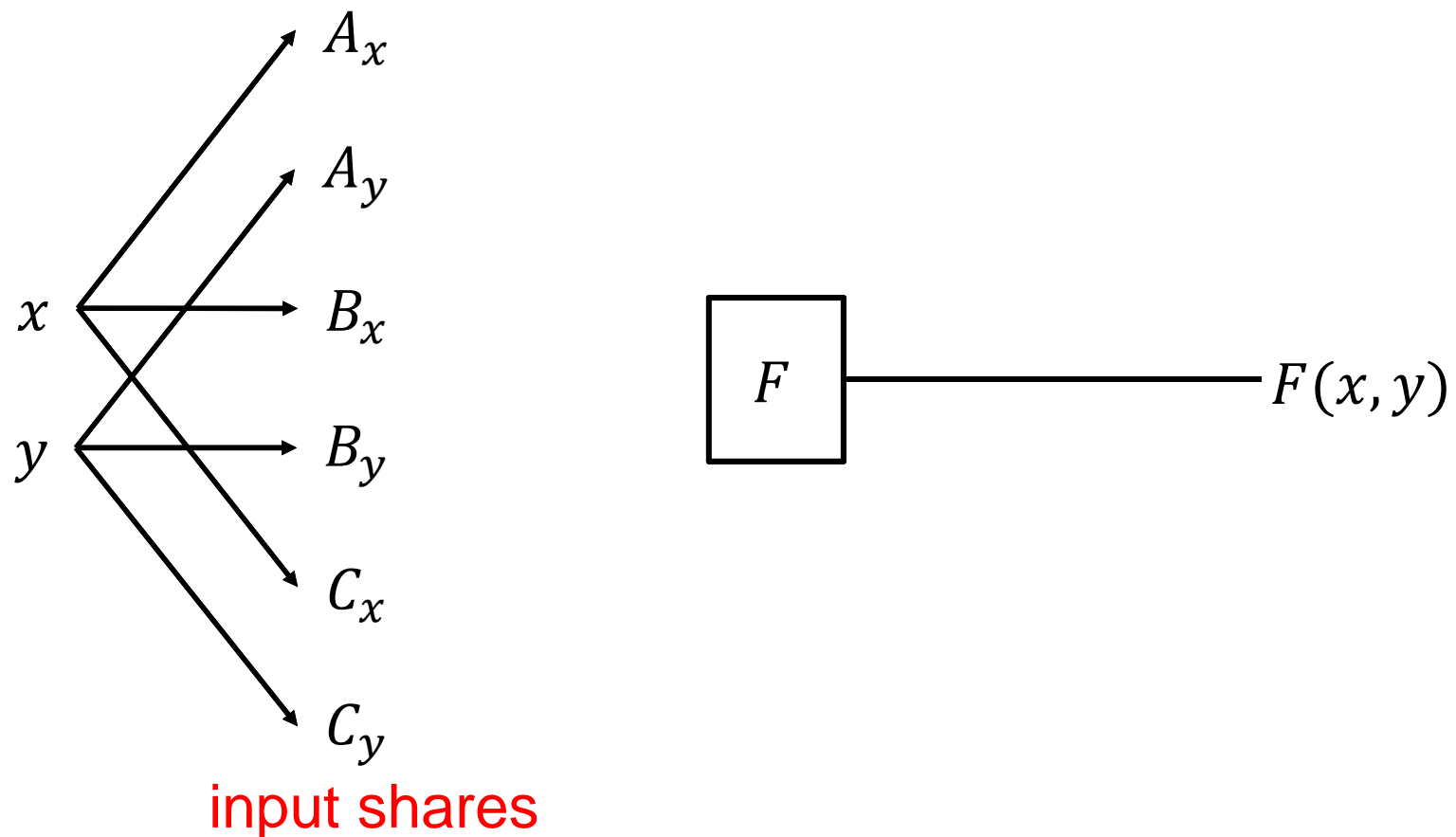
- Strong but not almighty
- Limited to first-order passive attacks
 - Probe one chip wire
 - Perform a first-order DPA
 - ...



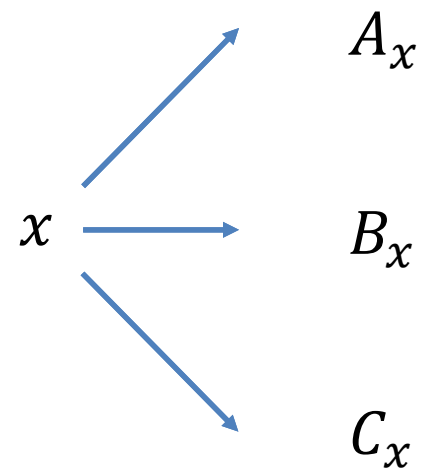
Threshold Implementations



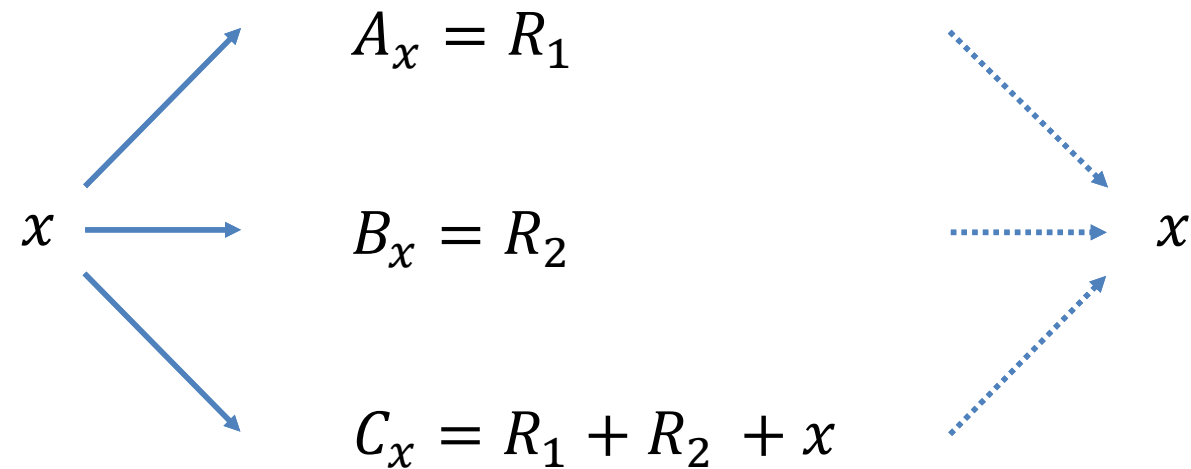
Threshold Implementations



Core Idea: “Secret Sharing”



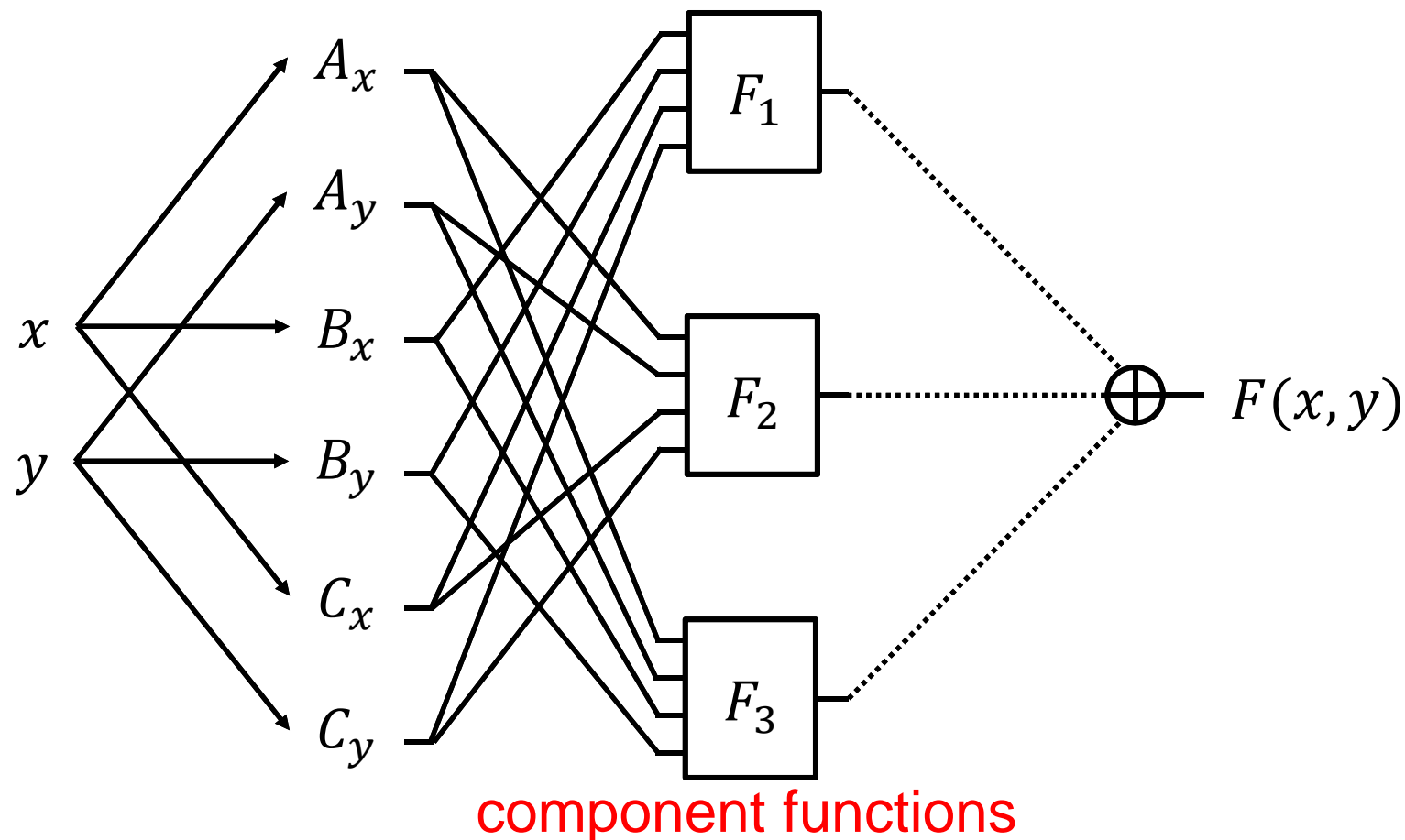
Core Idea: “Secret Sharing”



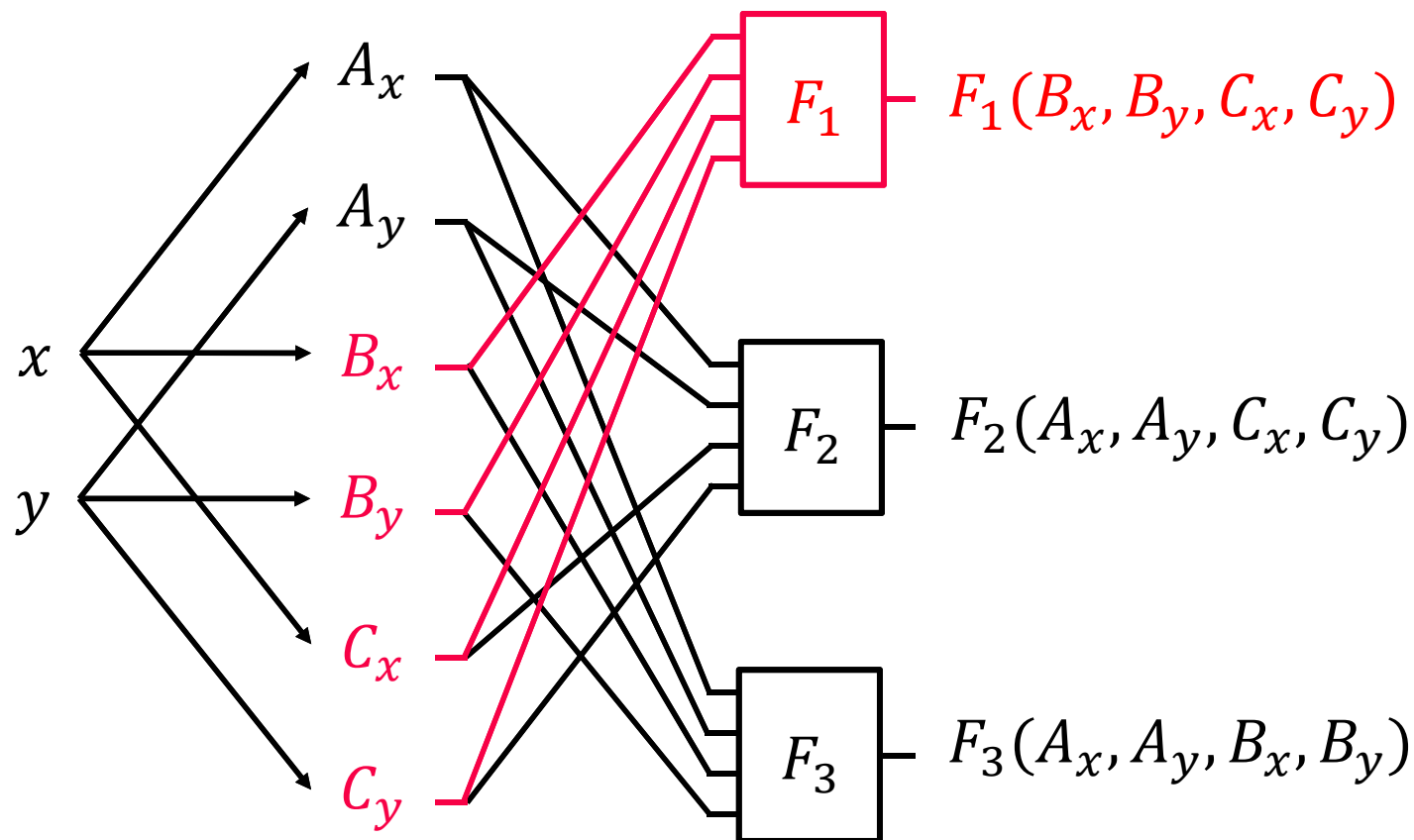
$$A_x, B_x, C_x, R_1, R_2, x \in GF(2^n)$$

Secure transportation and storage ✓

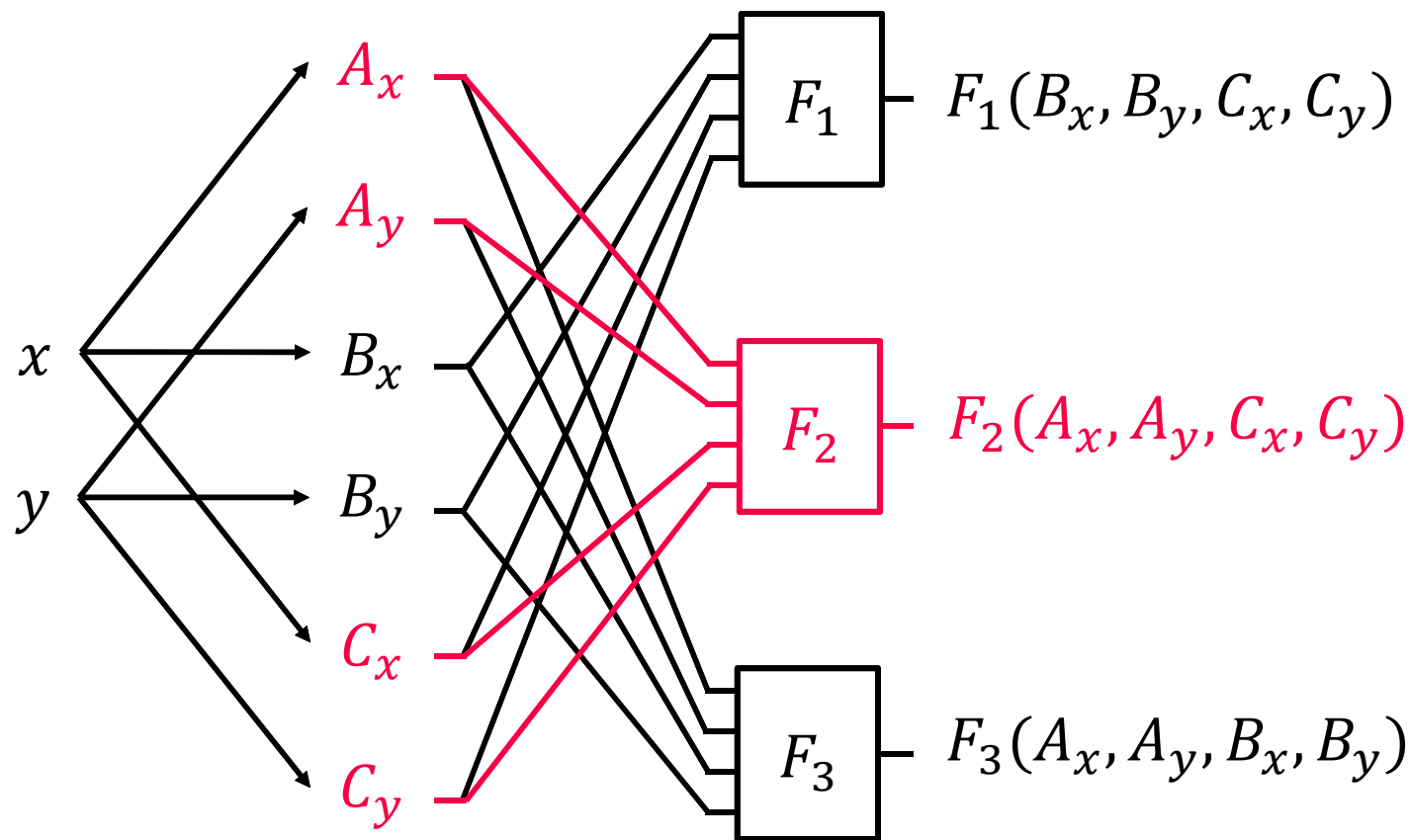
TI Requirements: “1. Correctness”



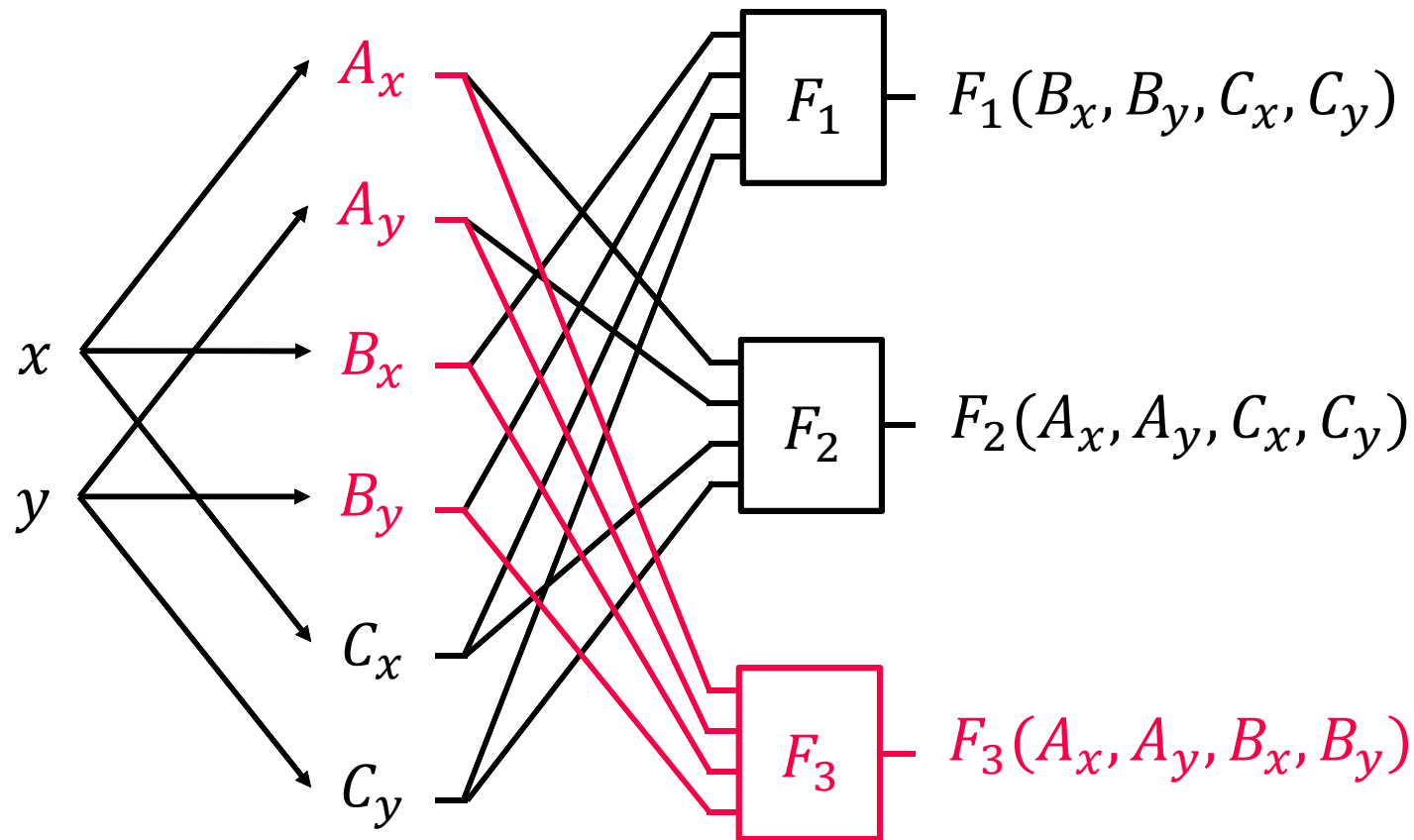
TI Requirements: “2. Non-completeness”



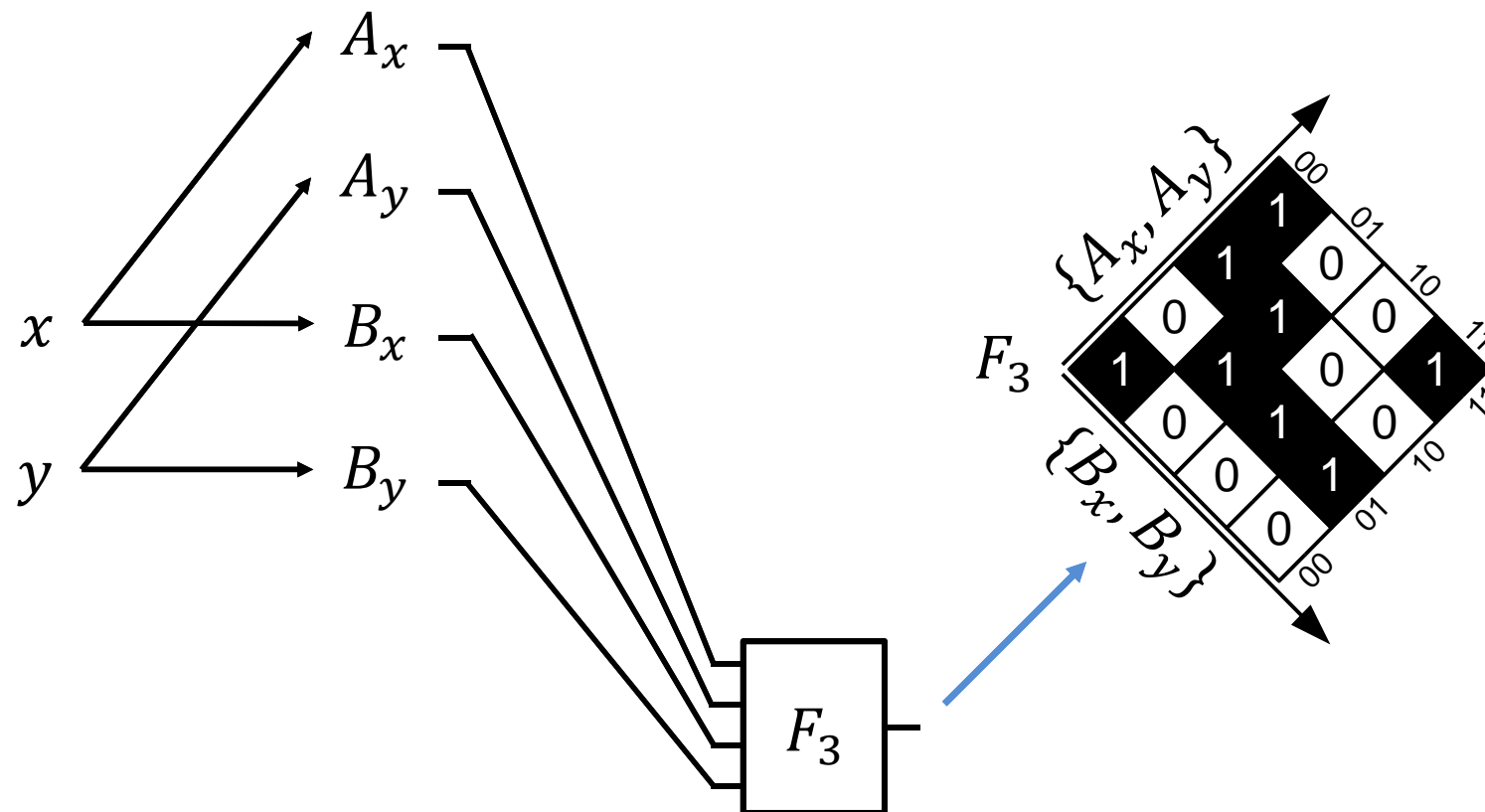
TI Requirements: “2. Non-completeness”



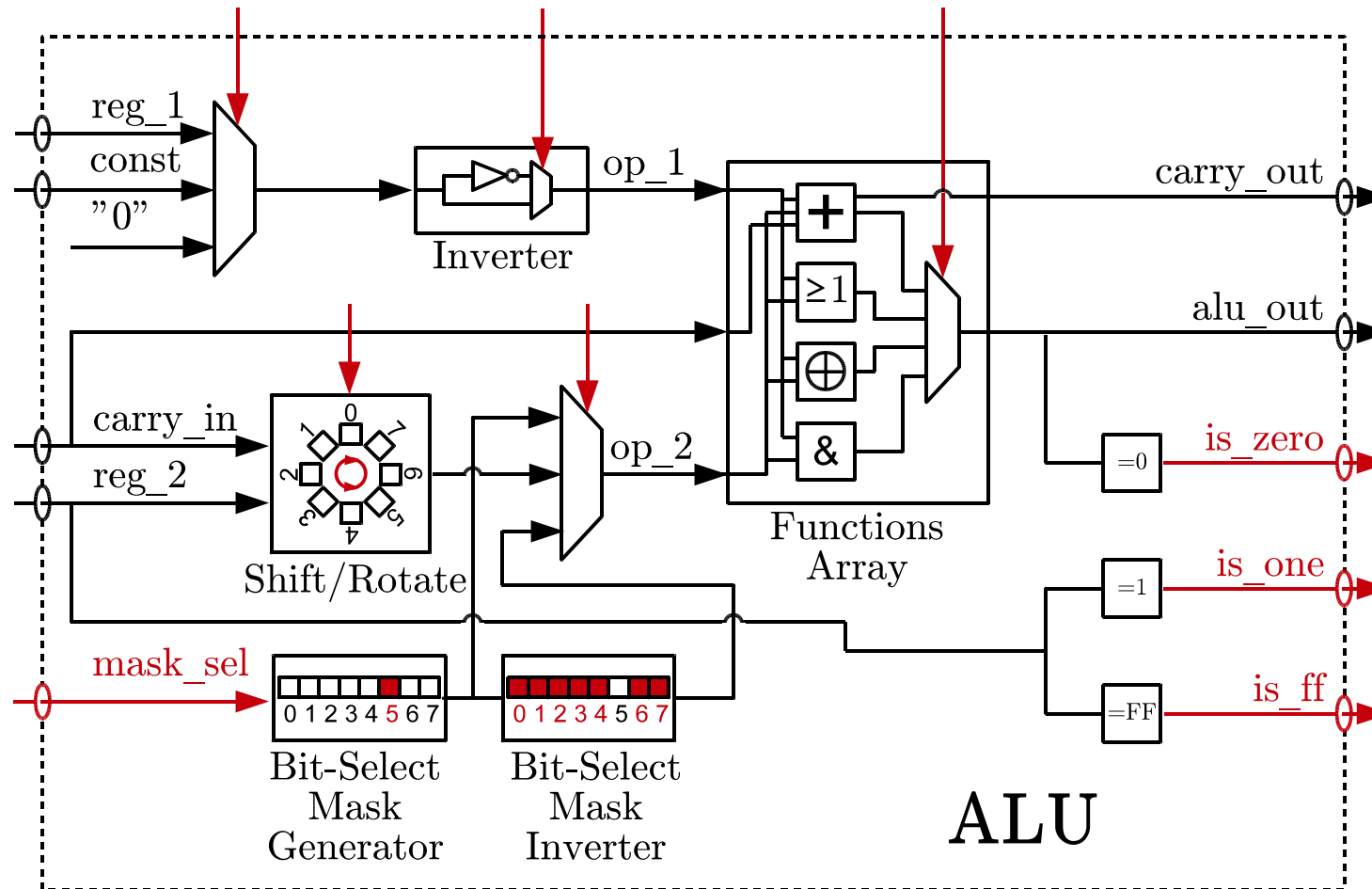
TI Requirements: “2. Non-completeness”



TI Requirements: “3. Uniformity”



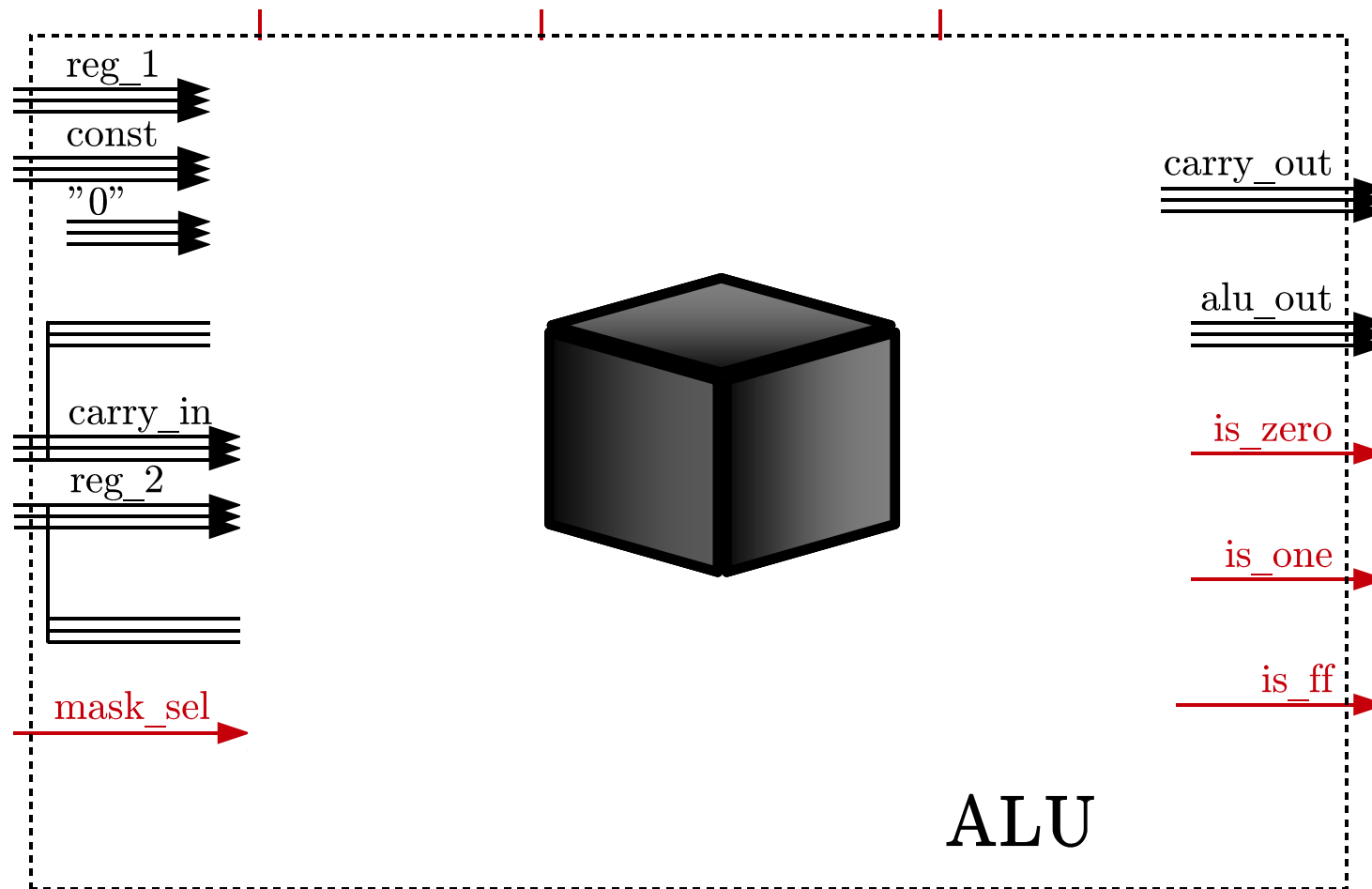
Arithmetic Logic Unit



Assumption and Requirements

- ALU data inputs need to be uniformly shared
- Data independent control signals are not shared
- ALU output is again a valid and uniform sharing
- Goal: Minimize implementation overhead

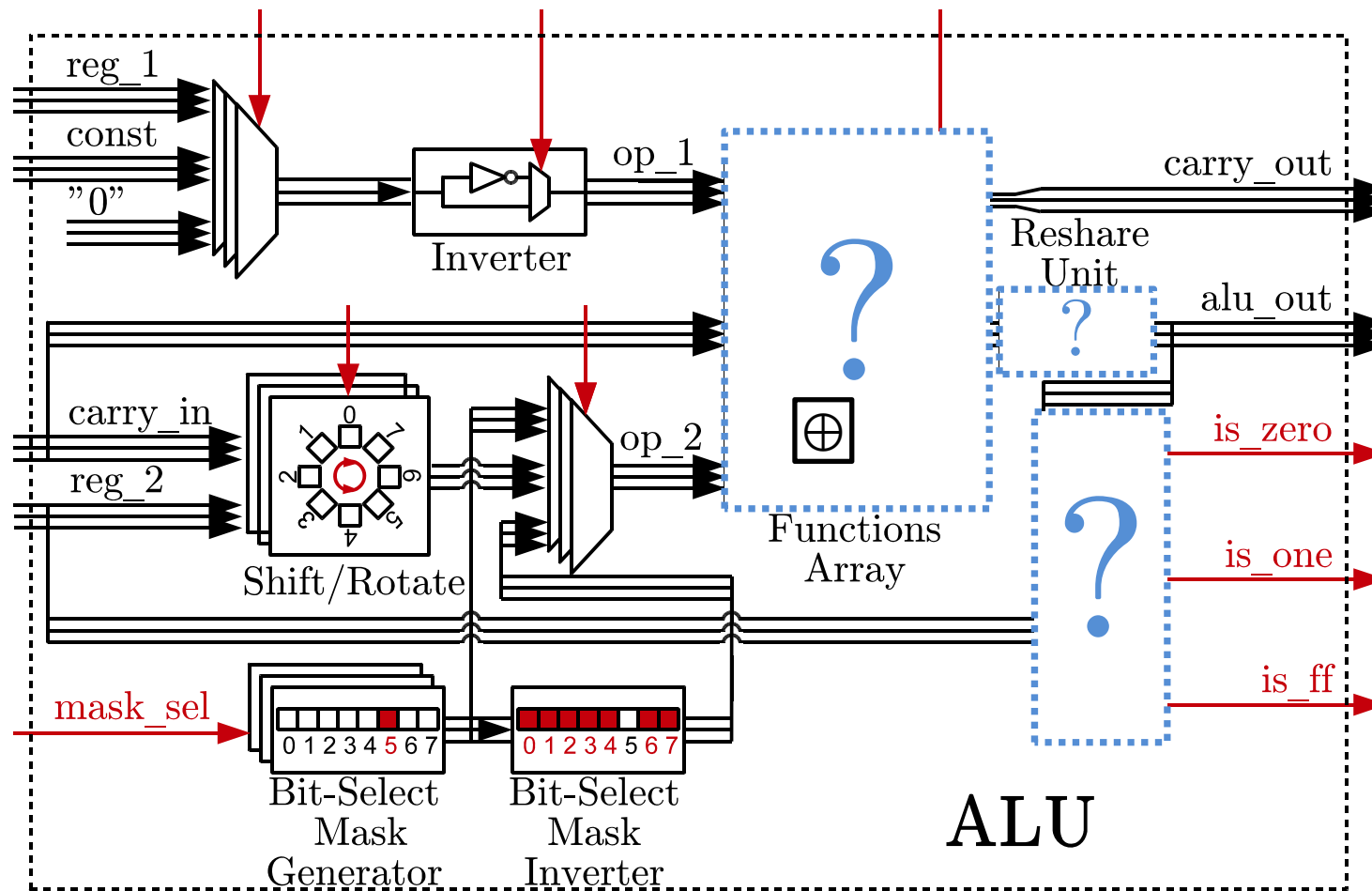
Shared Arithmetic Logic Unit



Functions that need to be shared

- Functions linear over $GF(2^n)$
 - Shift/Rotate, Negation, XOR
 - → simple, operate on shares separately
- Non-linear functions

Functions that need to be shared



Functions that need to be shared

- Functions linear over $GF(2^n)$
 - Shift/Rotate, Negotiation, XOR
 - → simple, operate on shares separately
- Non-linear functions
 - Boolean operations: AND, OR
 - Arithmetic operations: Addition

Example: Direct Sharing of OR

$$x \vee y =$$

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$$\begin{aligned}x \vee y &= (A_x + B_x + C_x) \vee (A_y + B_y + C_y) \\ &= \dots\end{aligned}$$

Example: Direct Sharing of OR

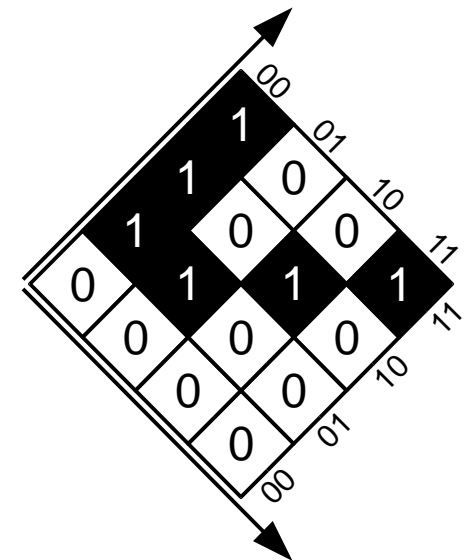
$$\begin{aligned}
 x \vee y &= (A_x + B_x + C_x) \vee (A_y + B_y + C_y) \\
 &= \dots \\
 &= \underbrace{B_x B_y + C_x B_y + B_y + B_x C_y + B_x}_{F_1} \\
 &+ \underbrace{A_x A_y + B_x A_y + A_y + A_x B_y + A_x}_{F_2} \\
 &+ \underbrace{C_x C_y + A_x C_y + C_y + C_x A_y + C_x}_{F_3}
 \end{aligned}$$

Example: Direct Sharing of OR

$$F_1 = B_x B_y + C_x B_y + B_y + B_x C_y + B_x$$

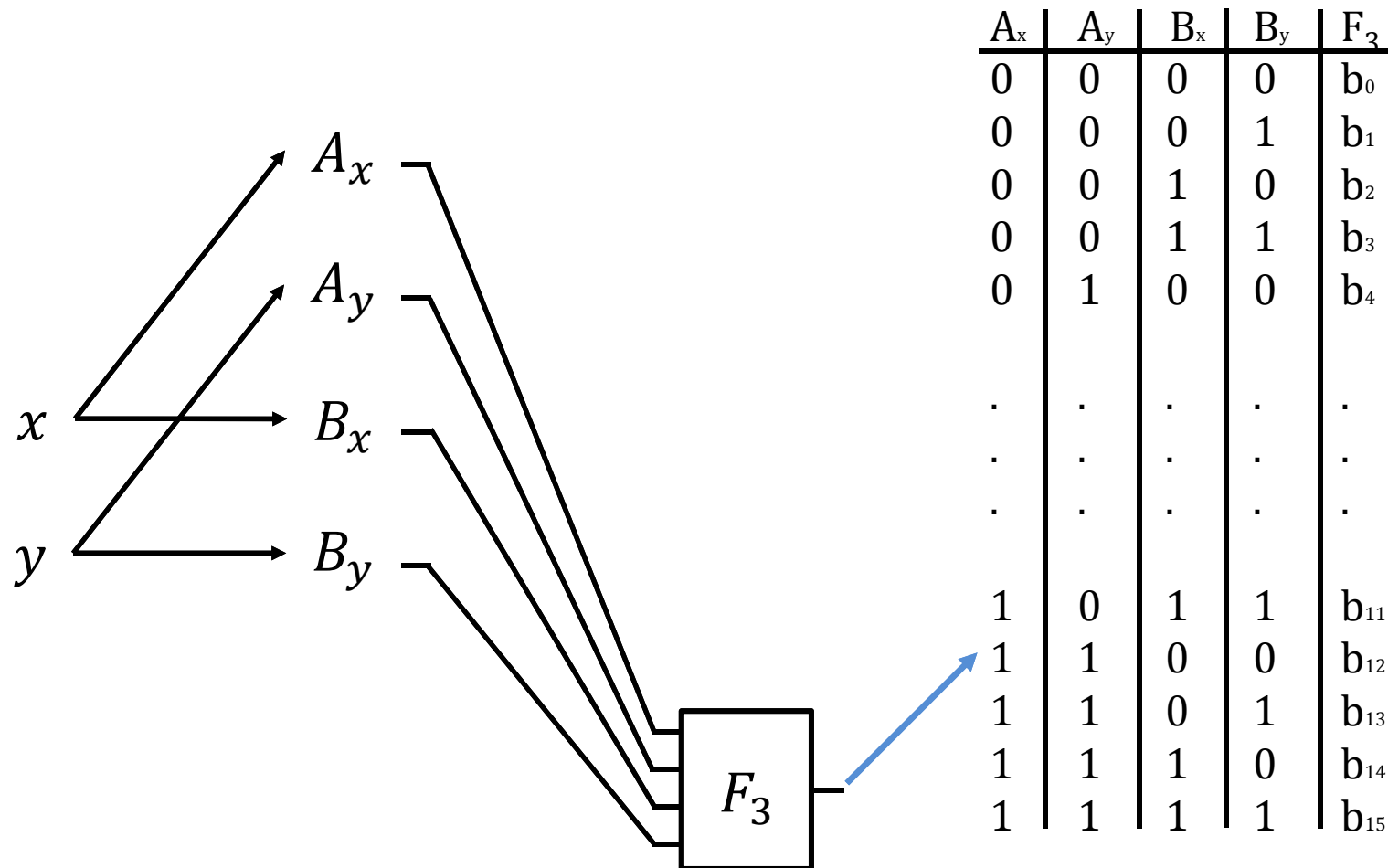
$$F_2 = A_x A_y + B_x A_y + A_y + A_x B_y + A_x$$

$$F_3 = C_x C_y + A_x C_y + C_y + C_x A_y + C_x$$

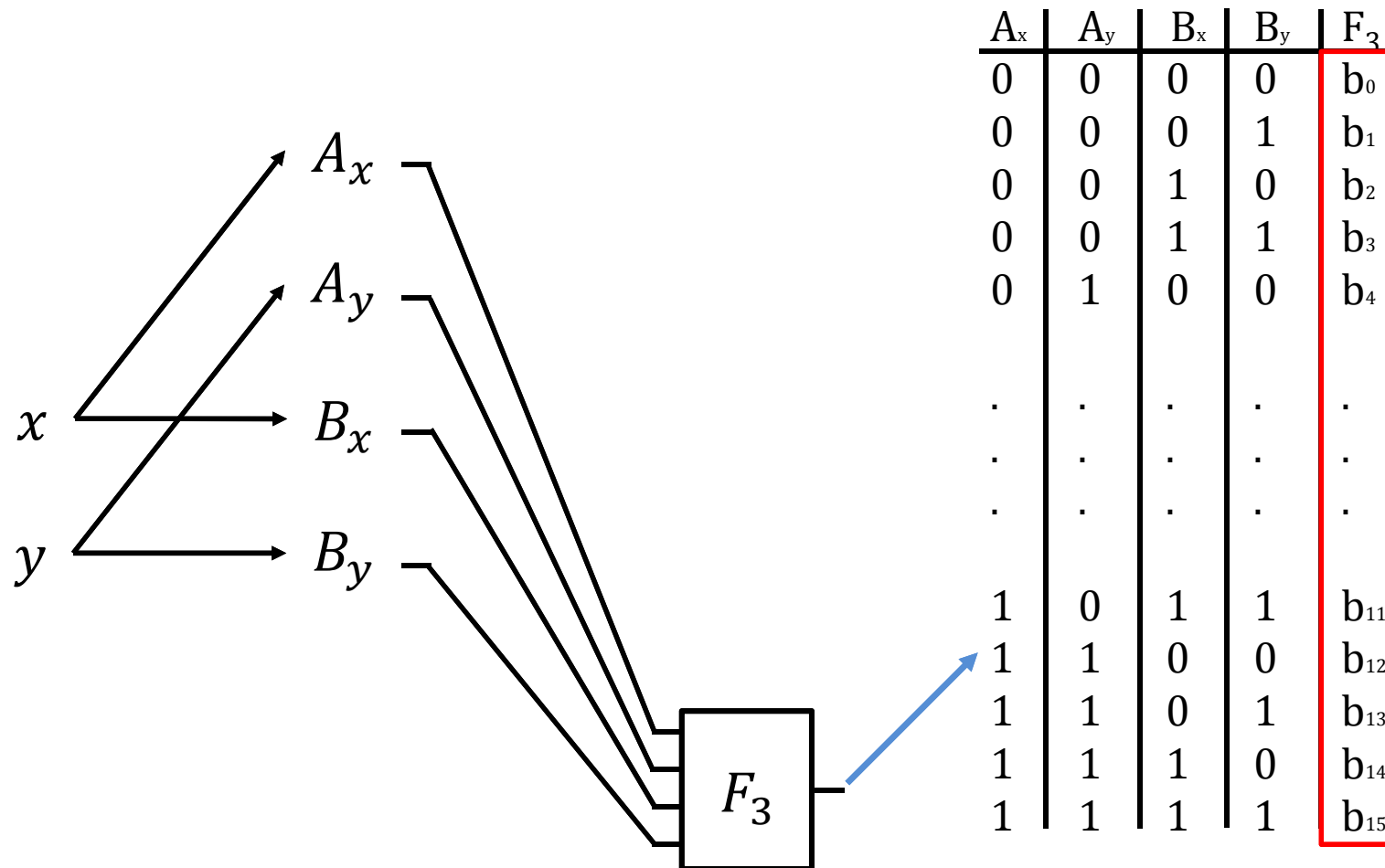


Bilgin et al. → no uniform sharing for a nonlinear function with three shares

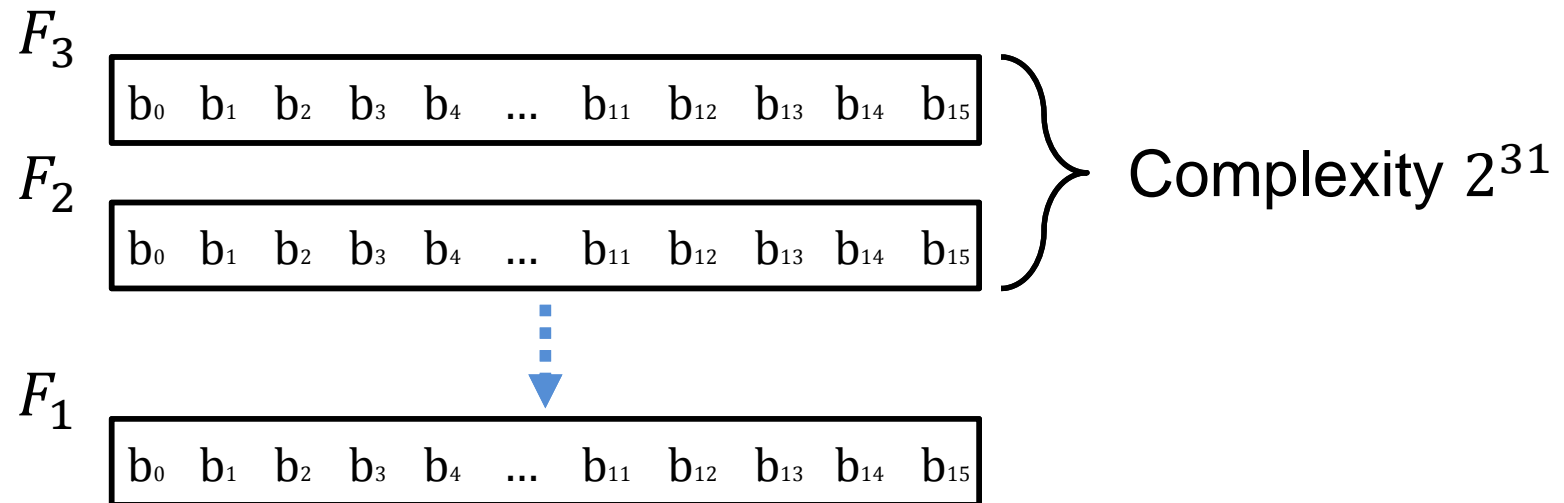
Exhaustive Search Approach



Exhaustive Search Approach



Exhaustive Search Approach



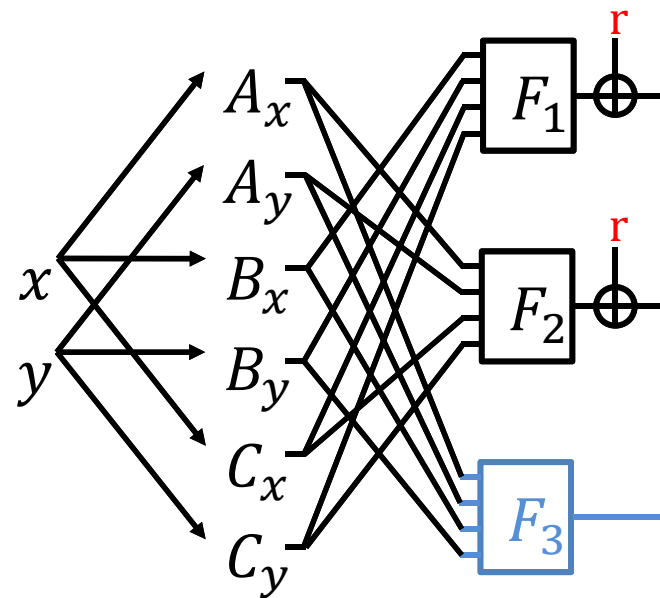
Exhaustive Search Approach

	$F_1(B_x, B_y, C_x, C_y)$	$F_2(A_x, A_y, C_x, C_y)$	$F_3(A_x, A_y, B_x, B_y)$
#1	0000001101010110	1001101011000000	0111010000101110
#2	0000001101010110	1101111010000100	0011000001101010
#3	0000001101011001	1101111010001011	0011000001101010
#4	0000001110101001	1101111001111011	0011000001101010
#5	0000110010101001	1101000101111011	0011000001101010
#6	0001110110111000	1101000101111011	0011000001100101
#7	0011111110011010	1101000101111011	0011000010010101
#8	0111101111011110	1101000101111011	0011111110010101

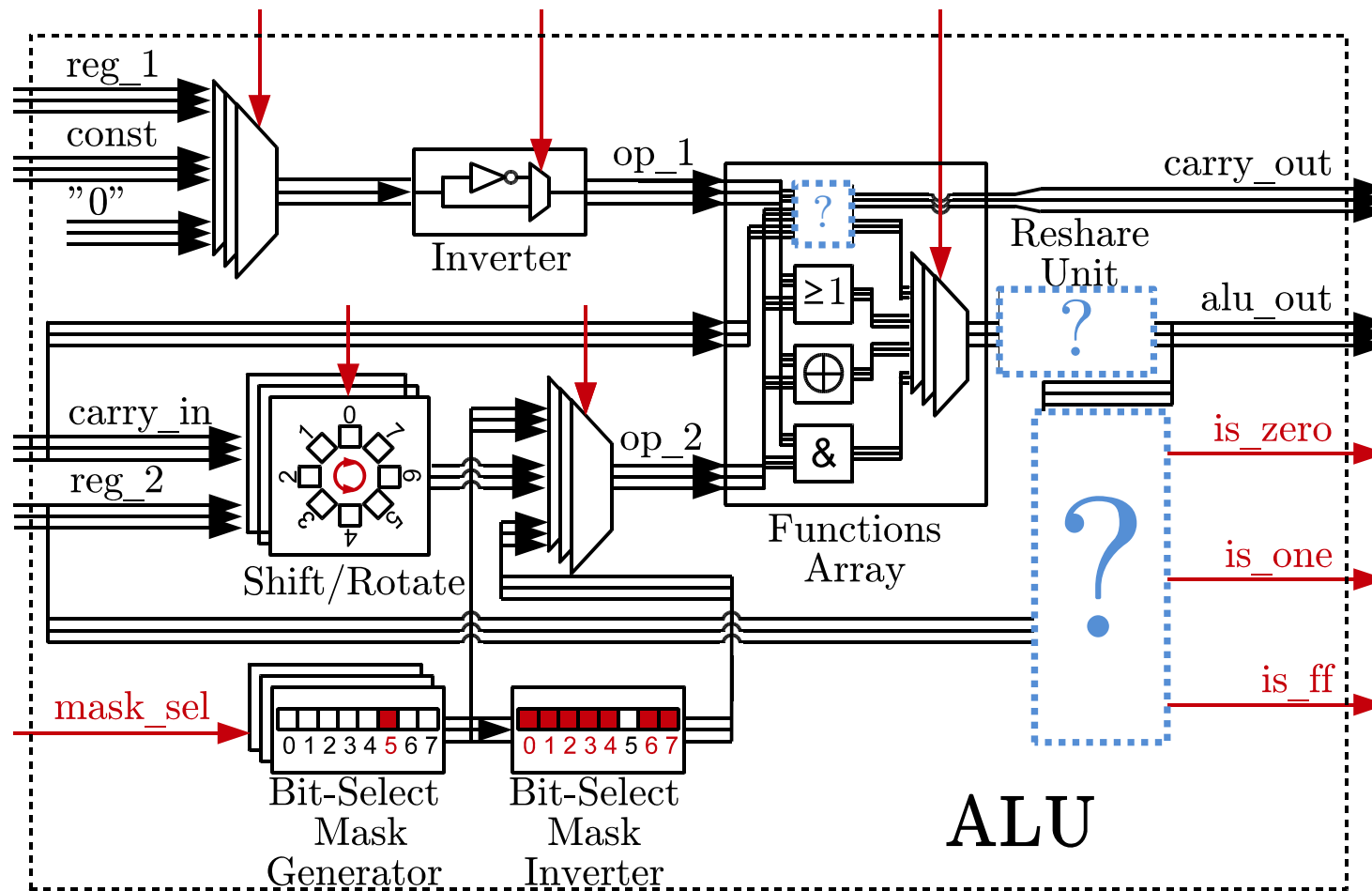
Exhaustive Search Approach

	$F_1(B_x, B_y, C_x, C_y)$	$F_2(A_x, A_y, C_x, C_y)$	$F_3(A_x, A_y, B_x, B_y)$
#1	0000001101010110	1001101011000000	0111010000101110
#2	0000001101010110	1101111010000100	0011000001101010
#3	0000001101011001	1101111010001011	0011000001101010
#4	0000001110101001	1101111001111011	0011000001101010
#5	0000110010101001	1101000101111011	0011000001101010
#6	0001110110111000	1101000101111011	0011000001100101
#7	0011111110011010	1101000101111011	0011000010010101
#8	0111101111011110	1101000101111011	0011111110010101

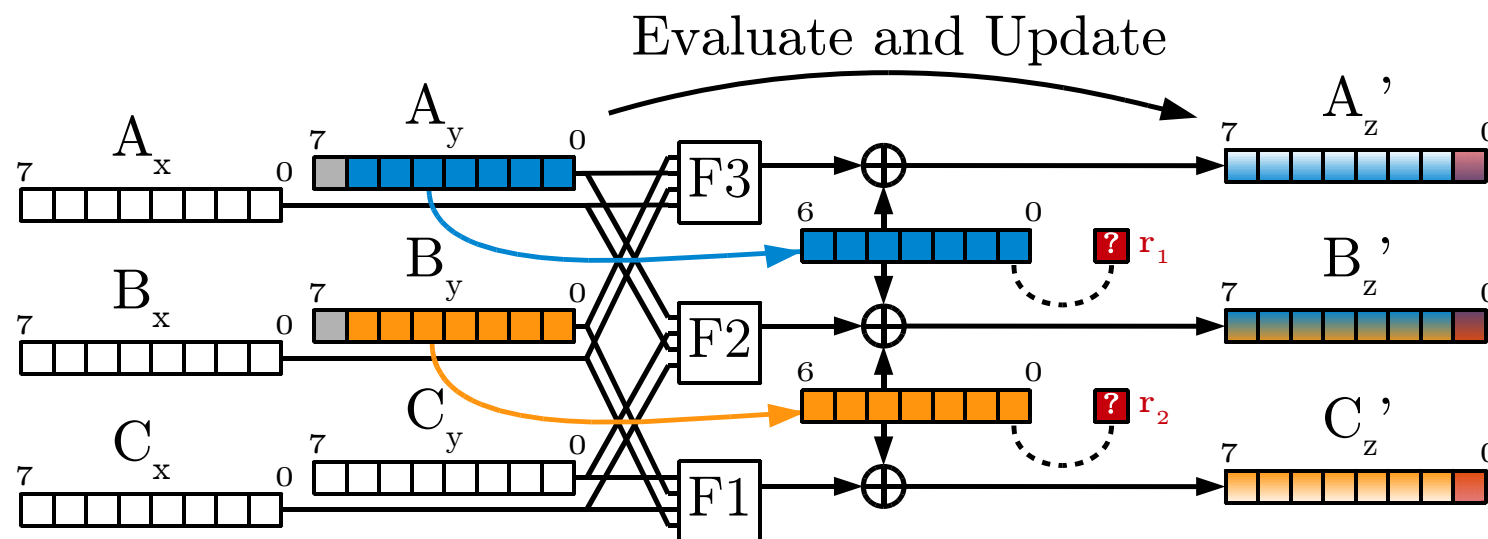
Exhaustive Search Approach



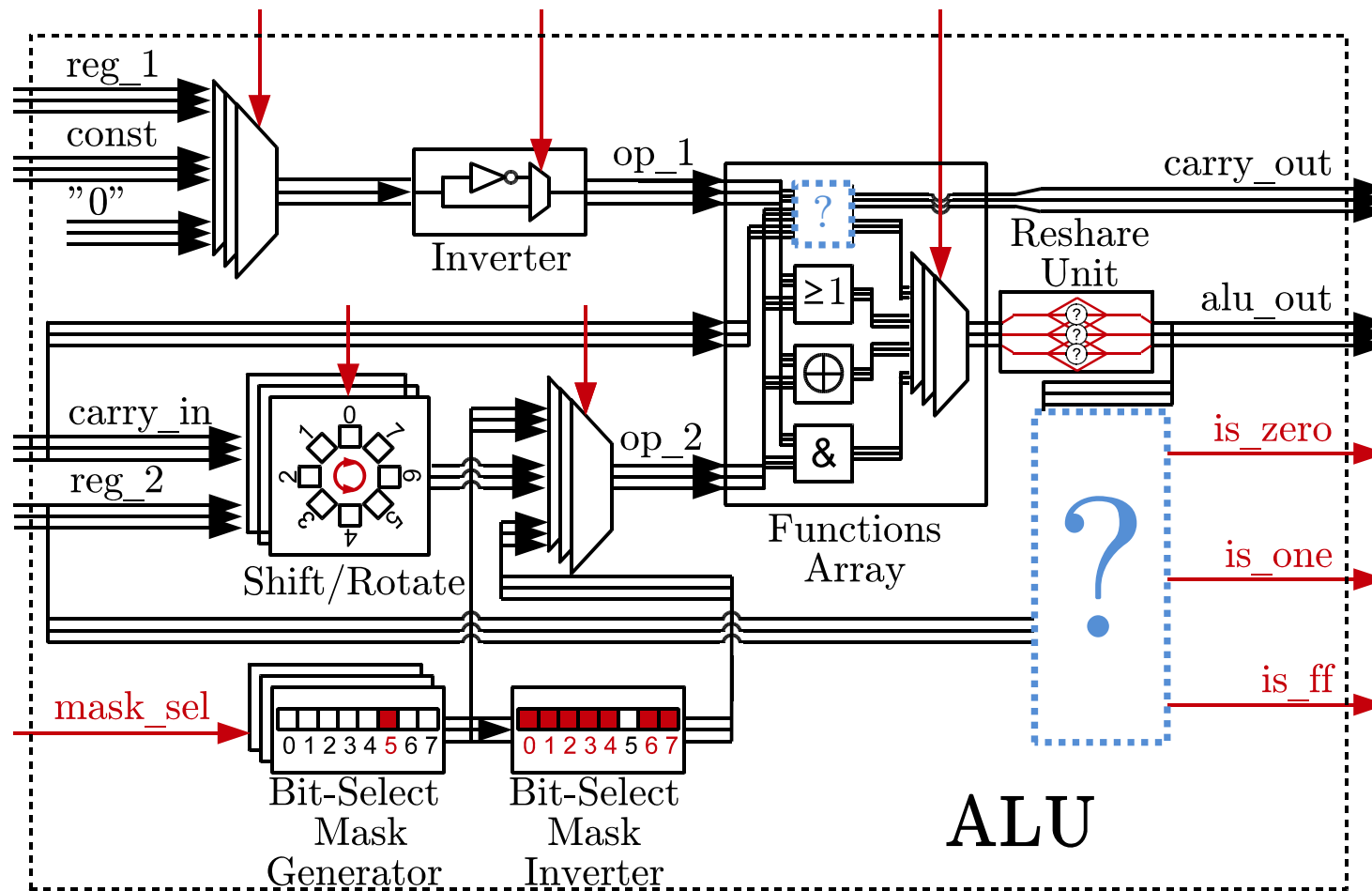
Boolean Operations



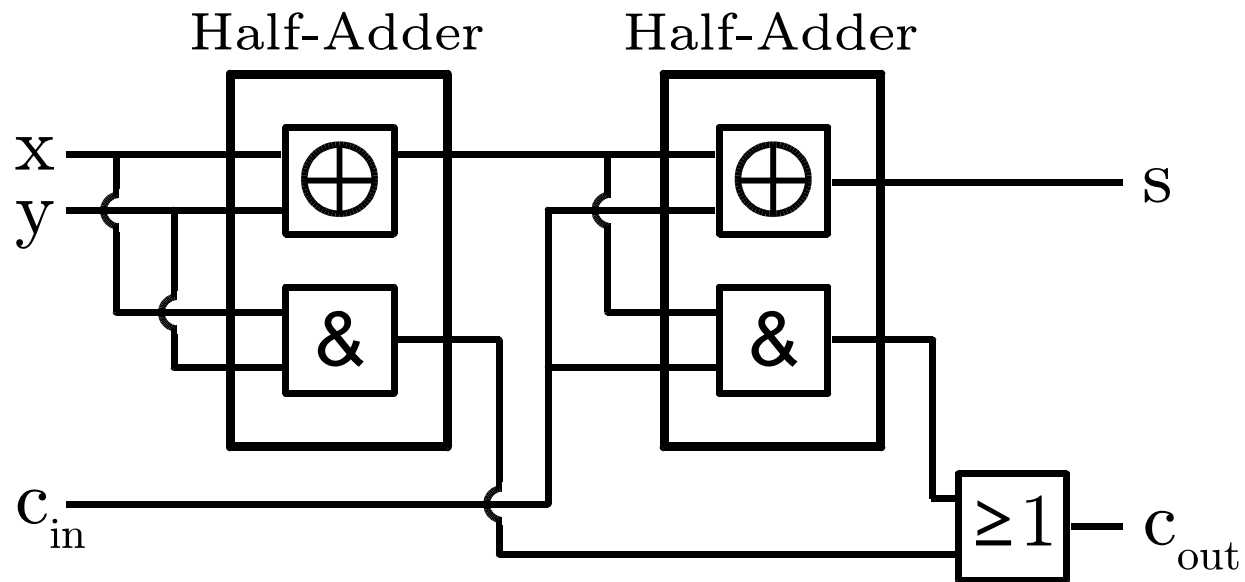
How to use the random bits more efficiently



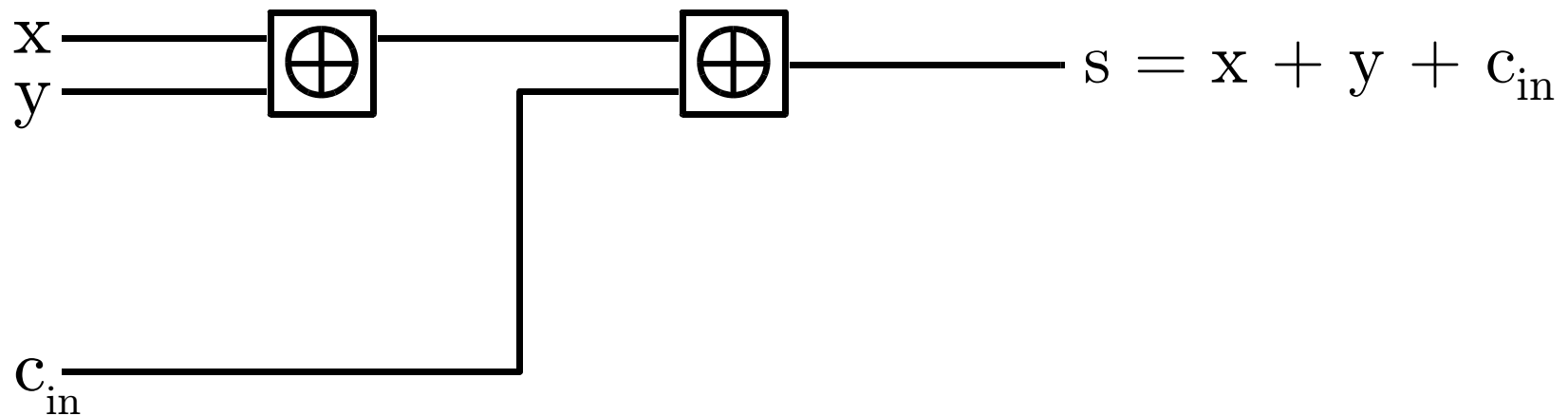
Reshare Unit



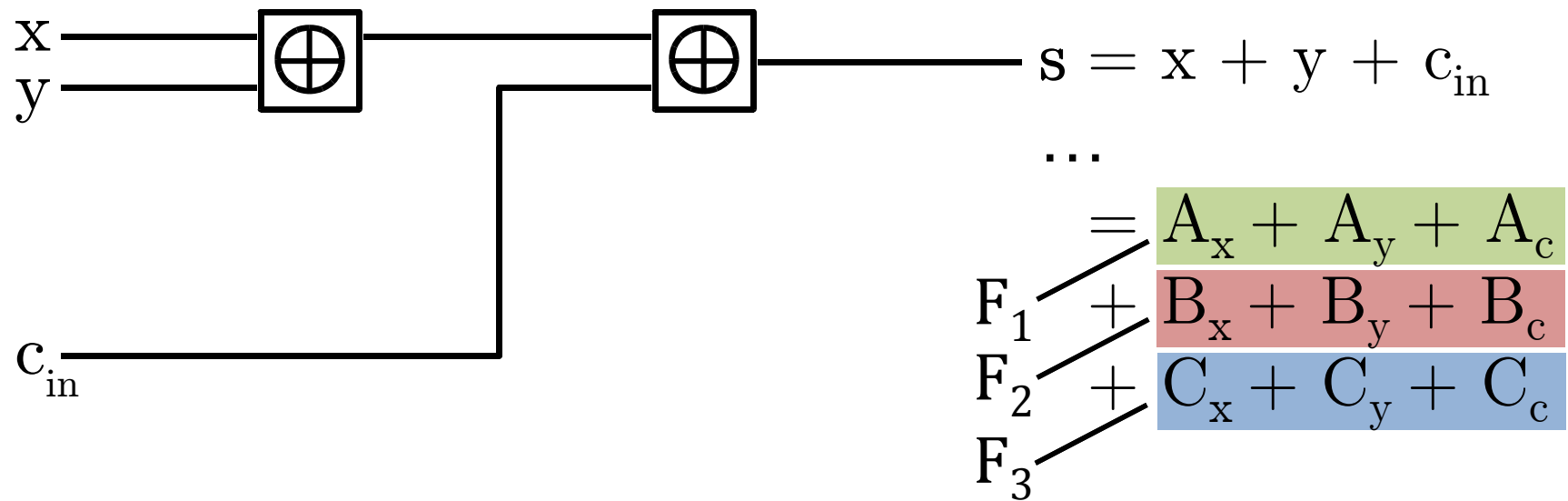
Sharing of the Adder



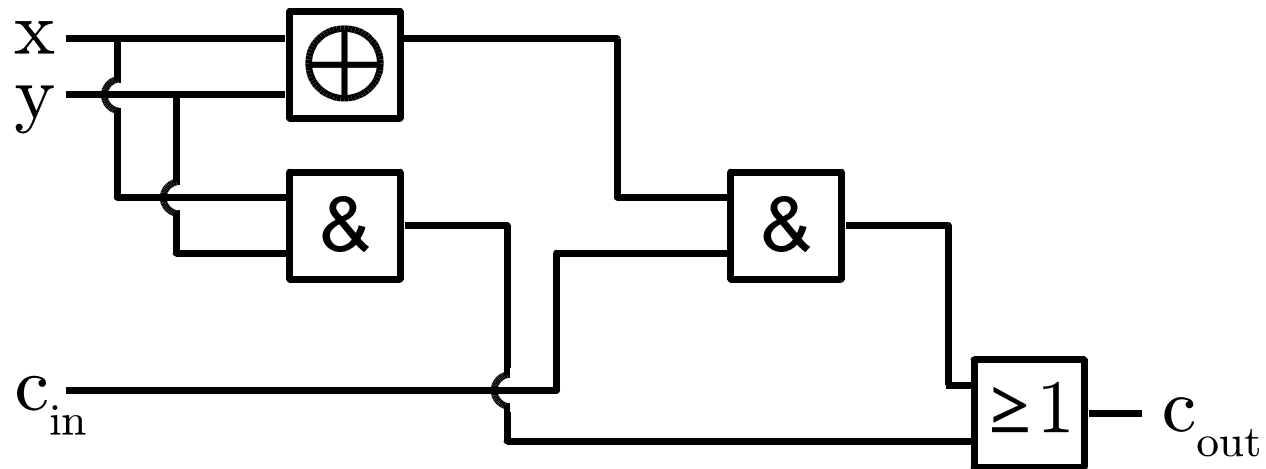
Sharing of the Adder – Sum Bit



Sharing of the Adder – Sum Bit



Sharing of the Adder – Carry Bit



Sharing of the Adder – Carry Bit

$$c_{out} = (xy) \mid (x + y + c)$$

...

Sharing of the Adder – Carry Bit

$$c_{out} = (xy) \mid (x + y + c)$$

$$\begin{aligned} & \dots \\ & = B_x B_y + B_x C_y + B_y C_x + B_x B_c + B_x C_c + B_c C_x + B_c B_y + B_y C_c + B_c C_y \\ & + C_x C_y + A_x C_y + A_y C_x + C_x C_c + A_x C_c + A_c C_x + C_c C_y + A_y C_c + A_c C_y \\ & + A_x A_y + A_x B_y + A_y B_x + A_x A_c + A_x B_c + A_c B_x + A_c A_y + A_y B_c + A_c B_y \end{aligned}$$

F_1
 F_2
 F_3

Sharing of the Adder – Carry Bit

$$c_{out} = (xy) \mid (x + y + c)$$

...

$$= B_x B_y + B_x C_y + B_y C_x + B_x B_c + B_x C_c + B_c C_x + B_c B_y + B_y C_c + B_c C_y$$

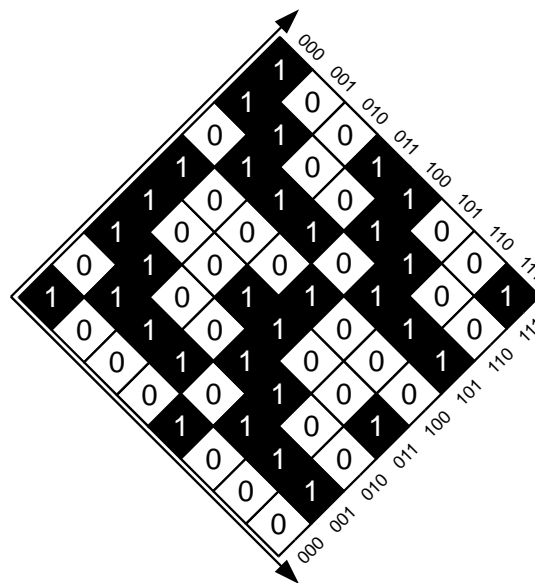
$$+ C_x C_y + A_x C_y + A_y C_x + C_x C_c + A_x C_c + A_c C_x + C_c C_y + A_y C_c + A_c C_y$$

$$+ A_x A_y + A_x B_y + A_y B_x + A_x A_c + A_x B_c + A_c B_x + A_c A_y + A_y B_c + A_c B_y$$

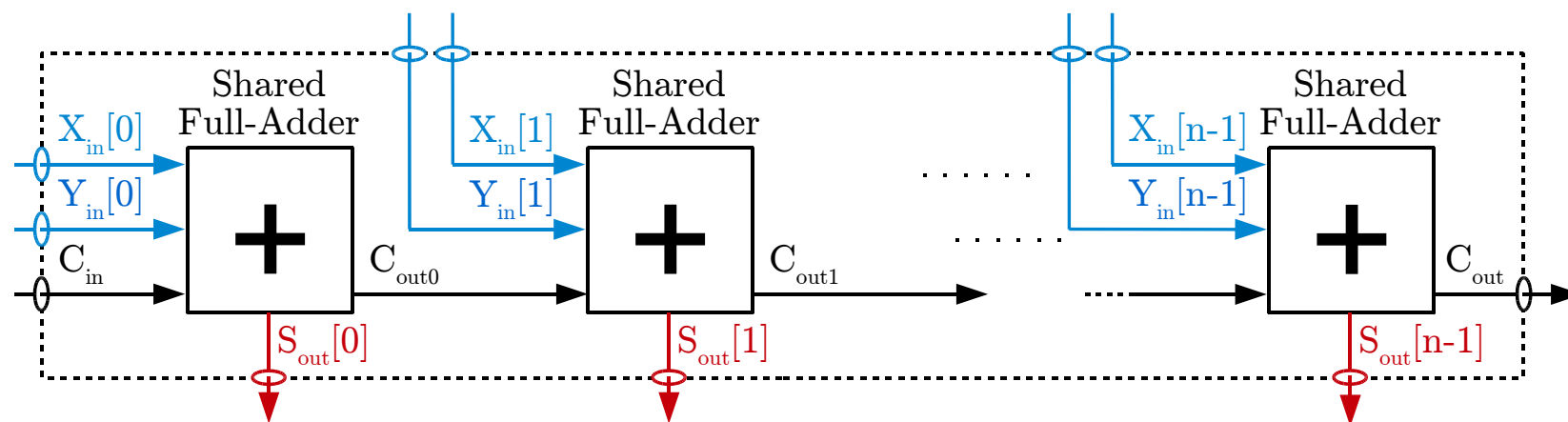
F₁

F₂

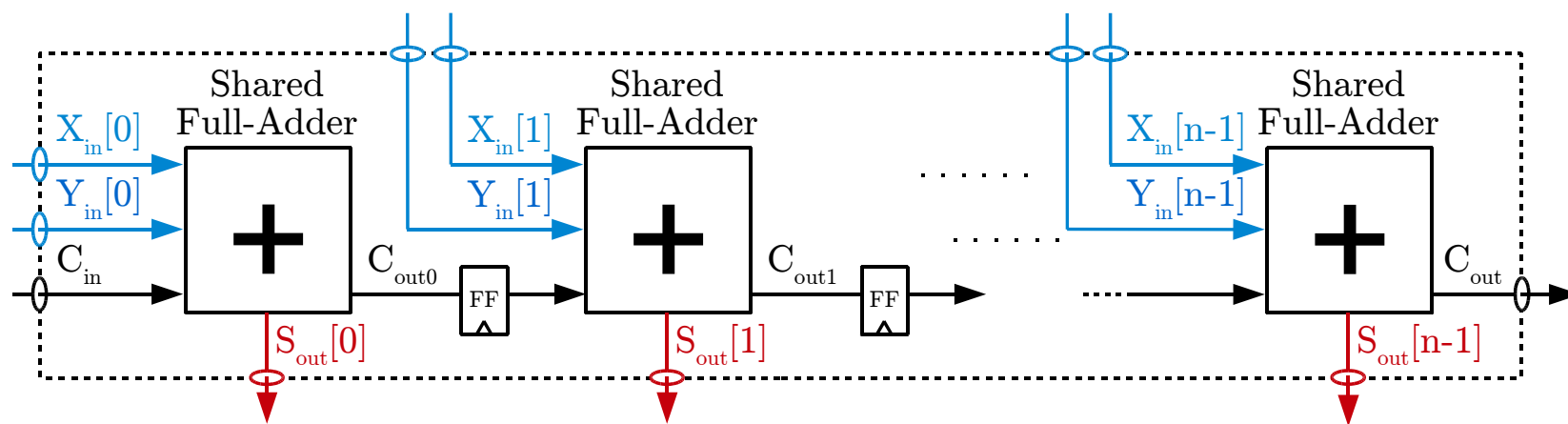
F₃



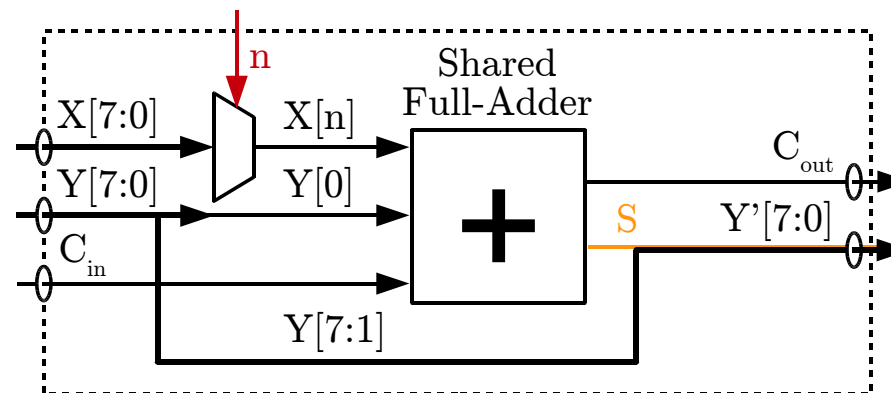
From 1-Bit Adder to n-bit Adder



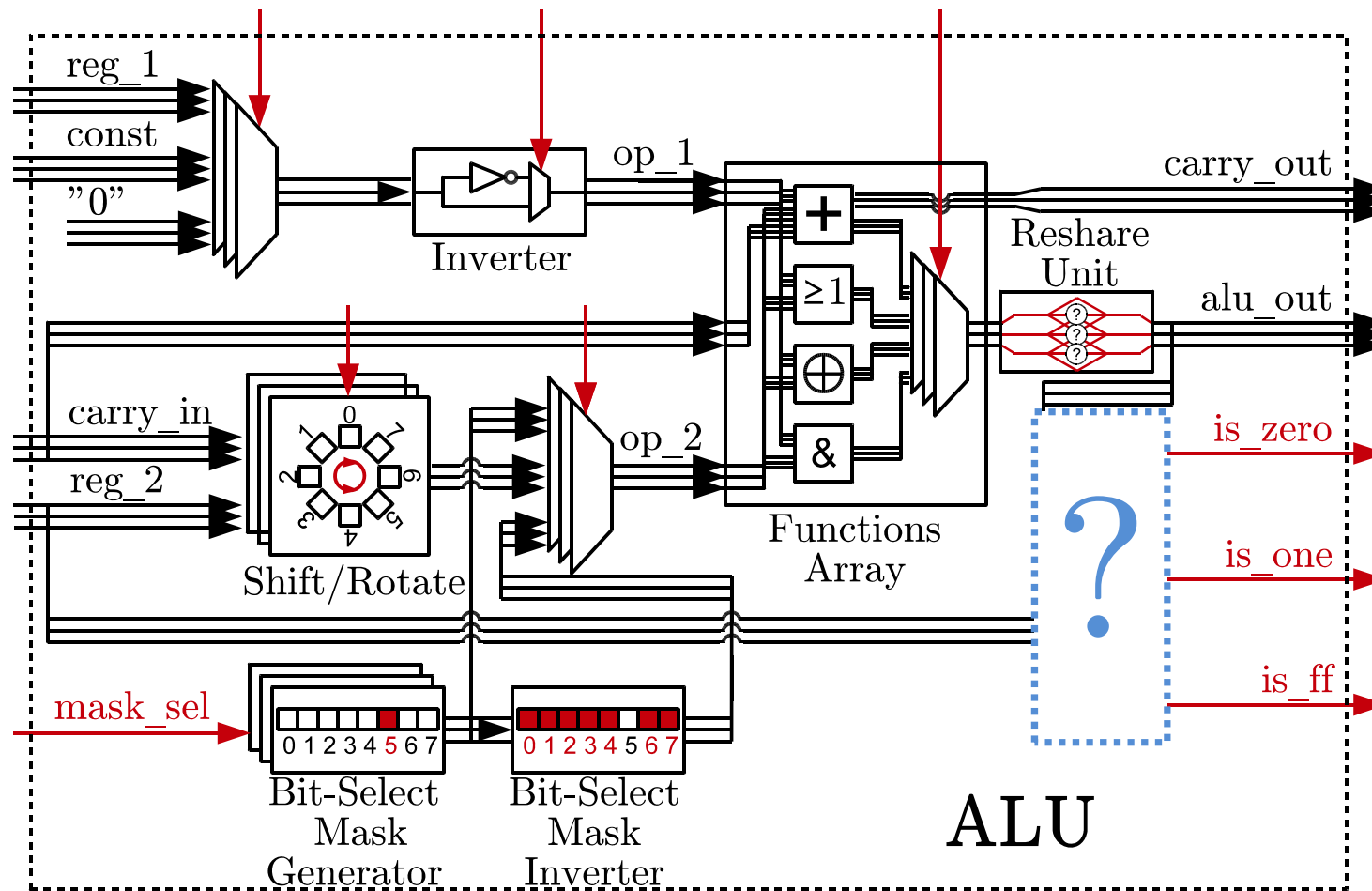
From 1-Bit Adder to n-bit Adder



From 1-Bit Adder to n-bit Adder

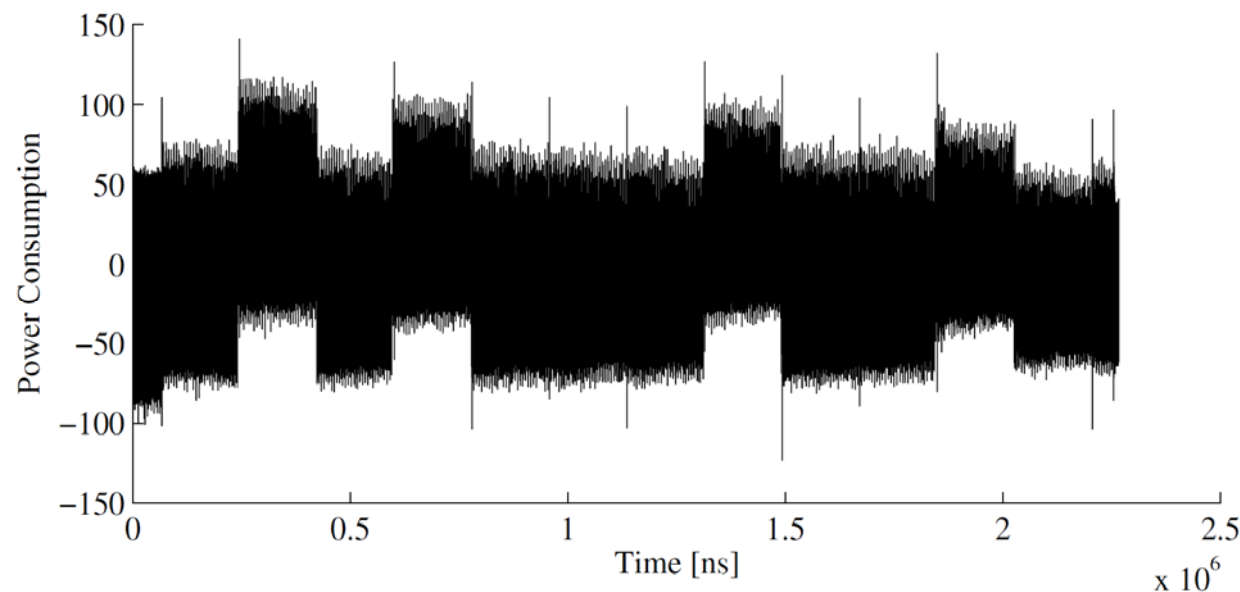


Functions Array

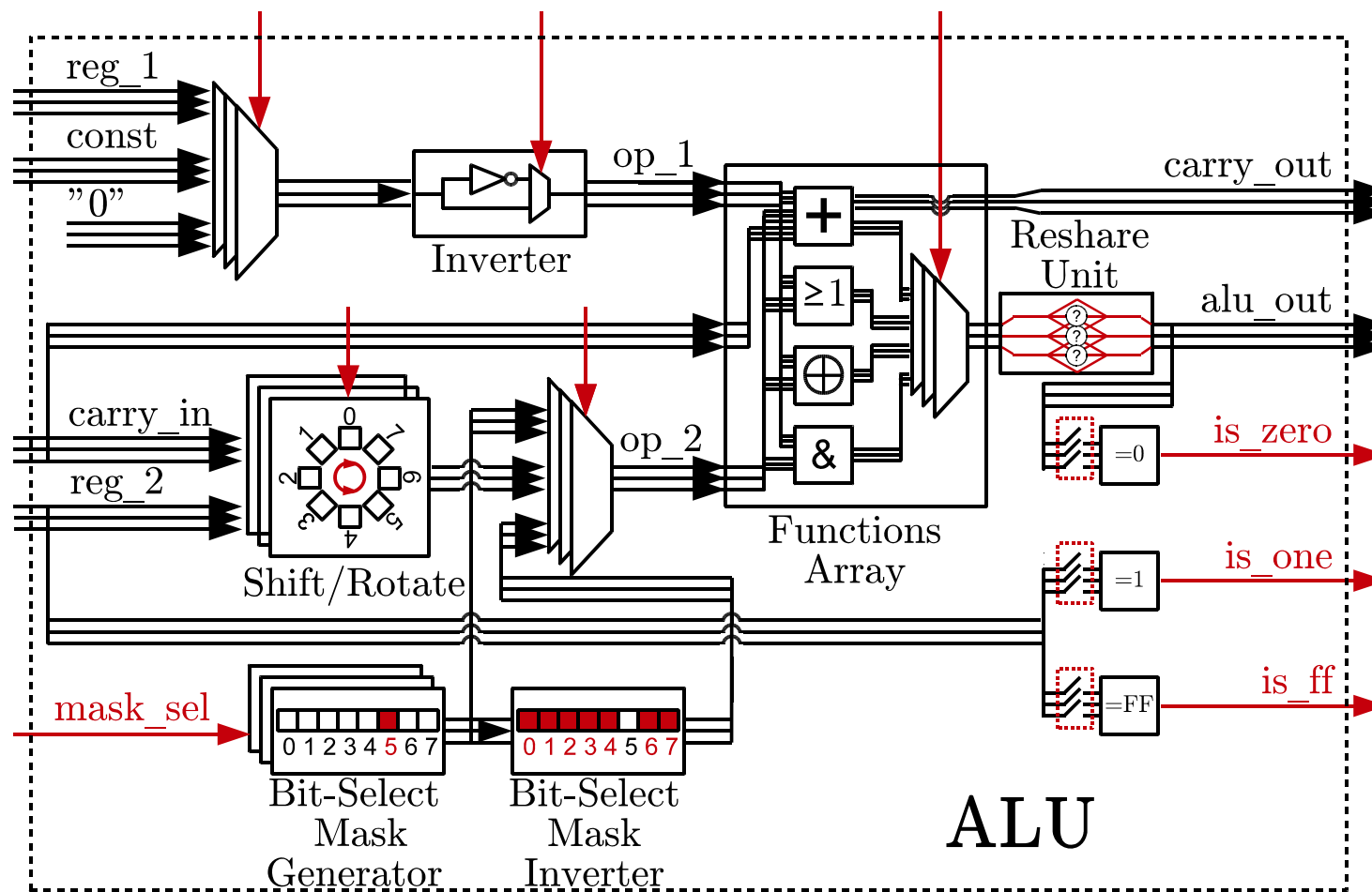


Sharing of Control Signals

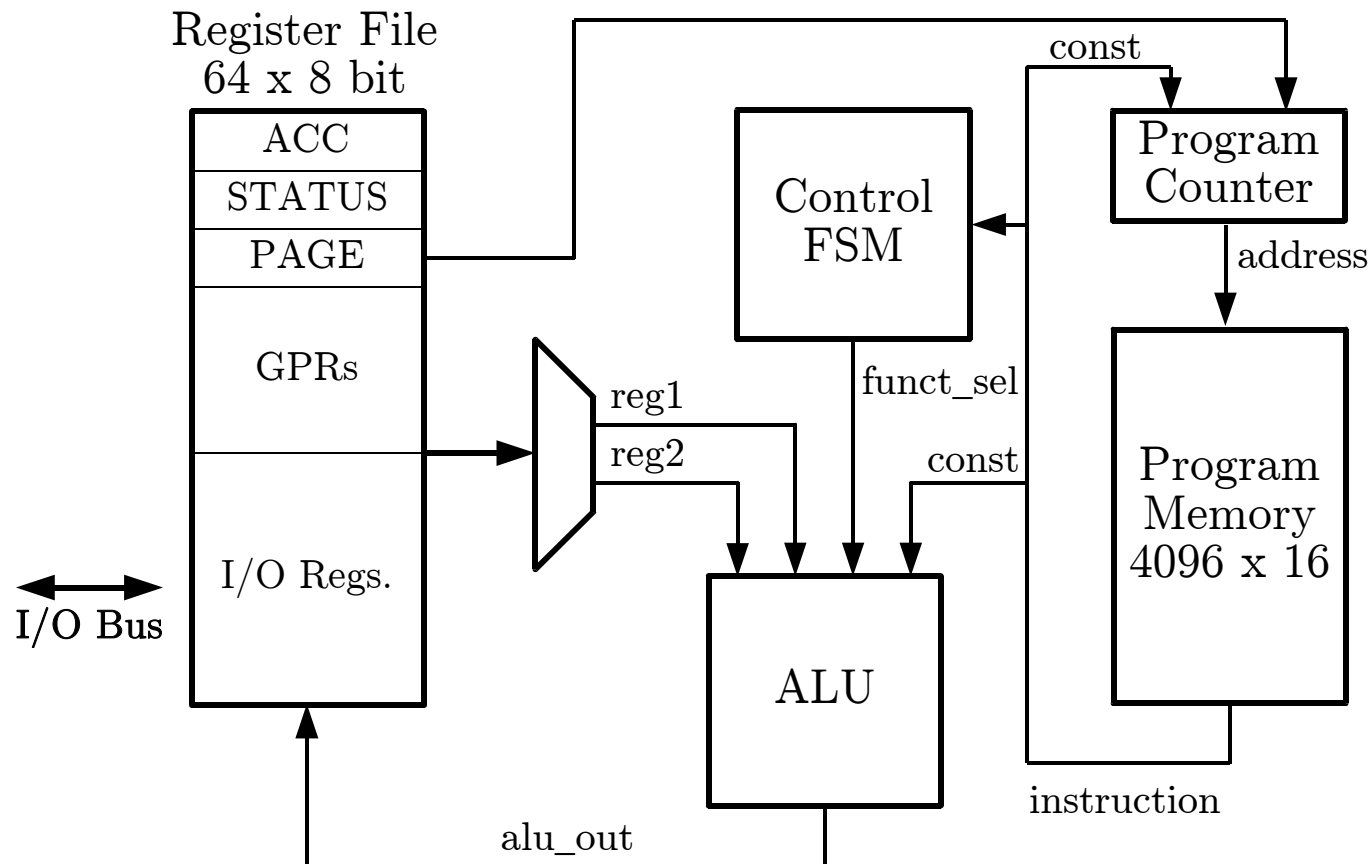
- Used by the control FSM for conditional branches
- Branches are visible in the power traces (SPA)
- Sharing does not help here



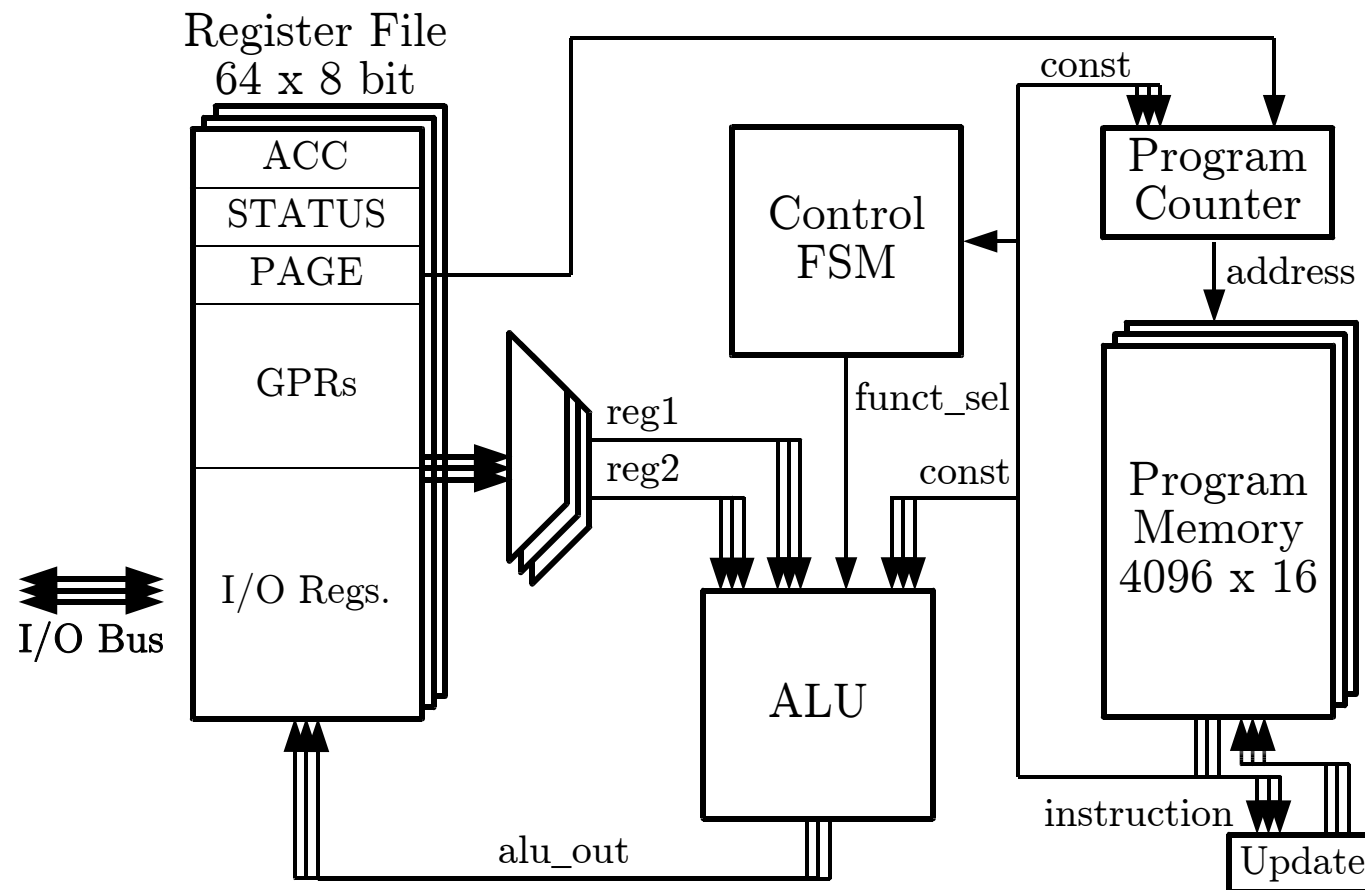
The Arithmetic Logic Unit



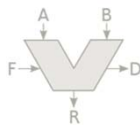
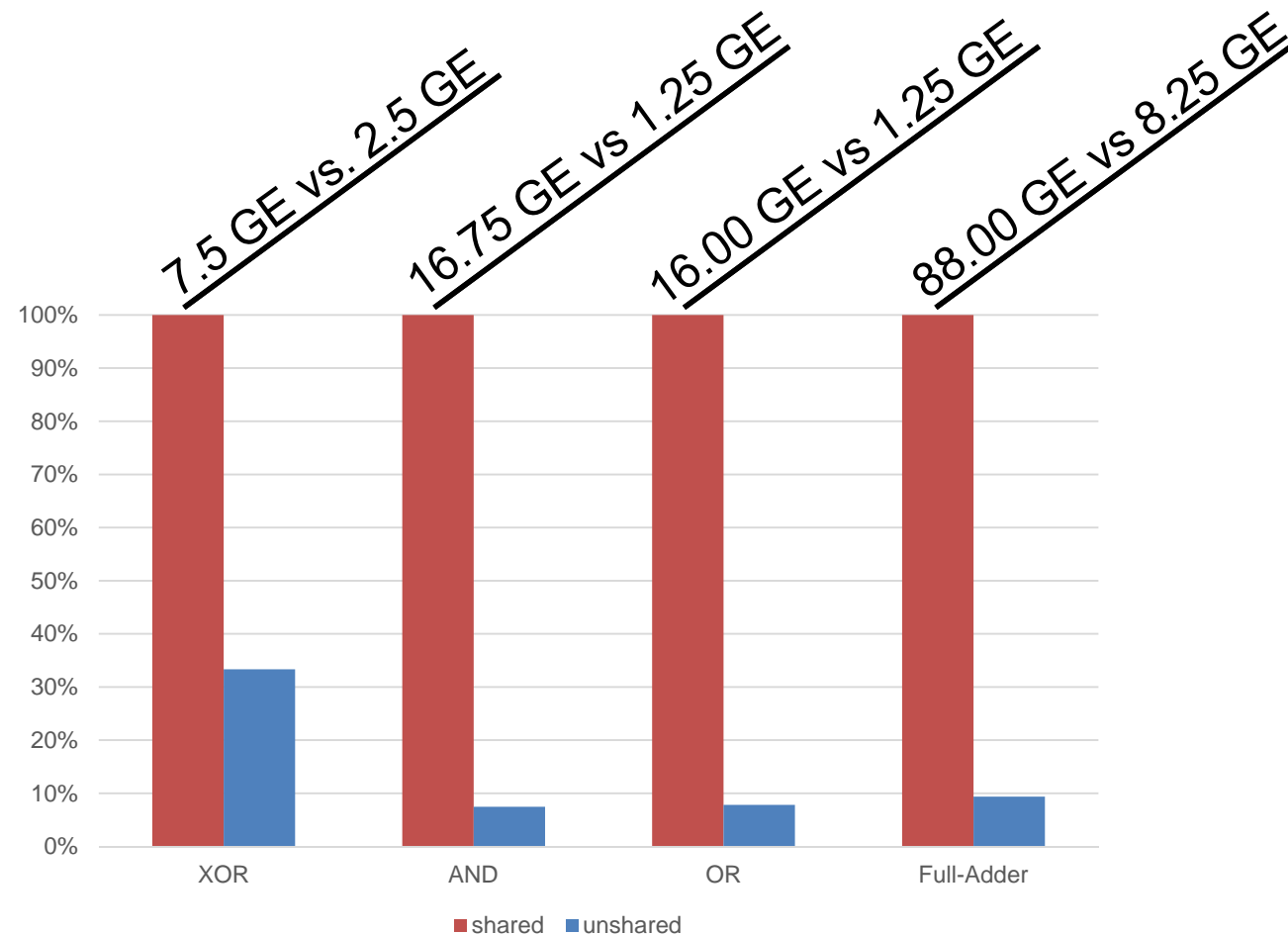
μC Case Study



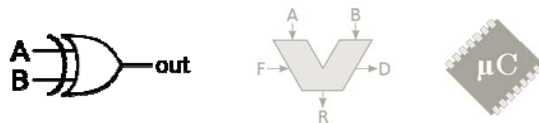
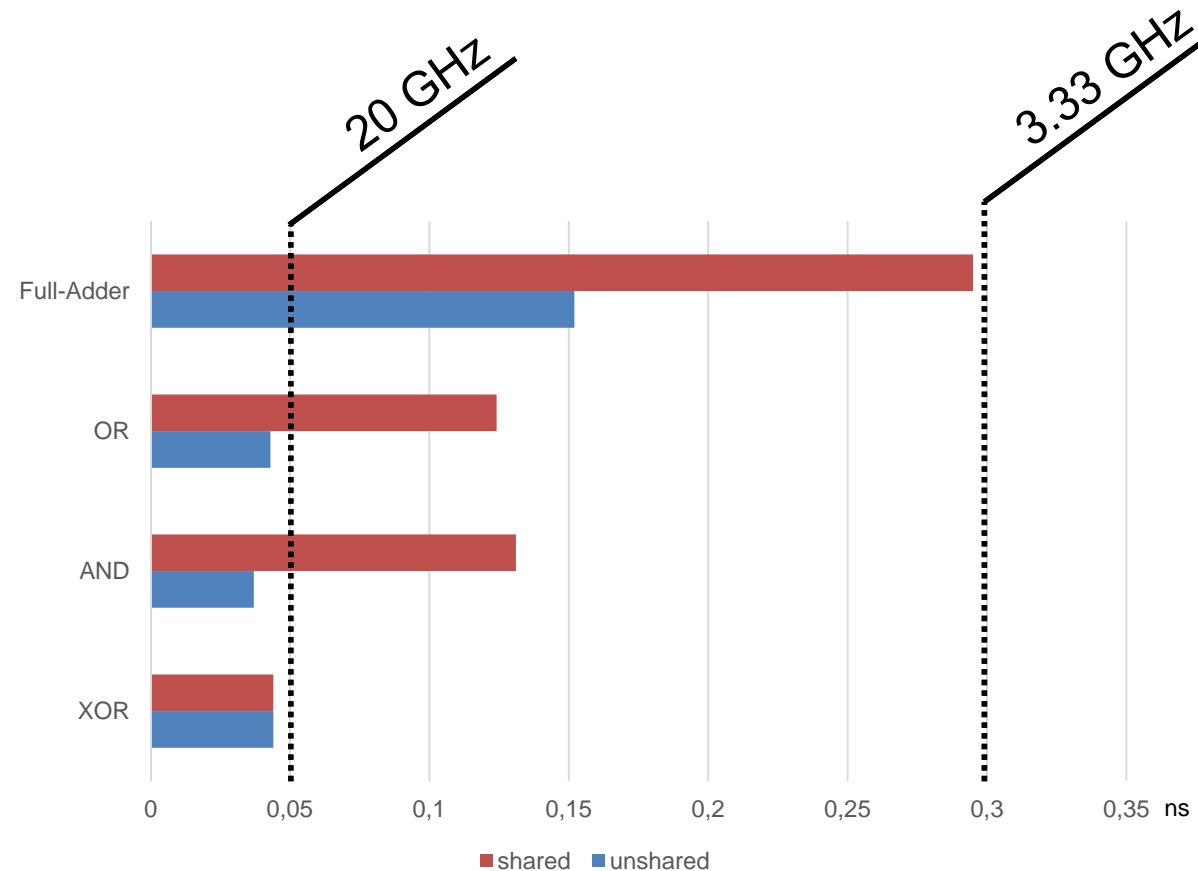
μC Case Study



Results – Area Comparison on Gate Level

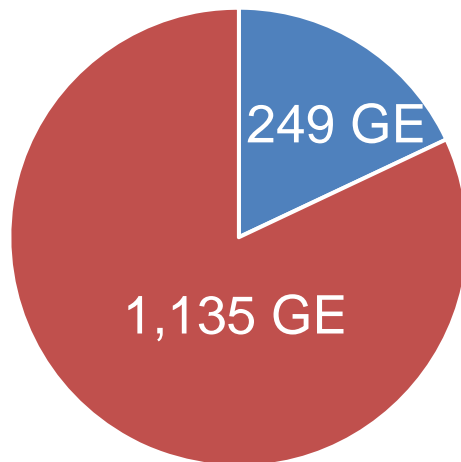


Results – Delay Comparison on Gate Level



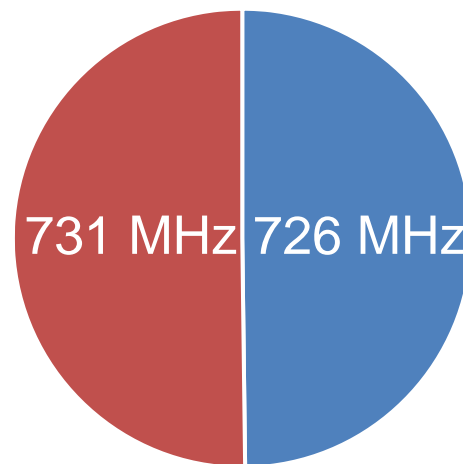
Results – ALU Level Comparison

Area



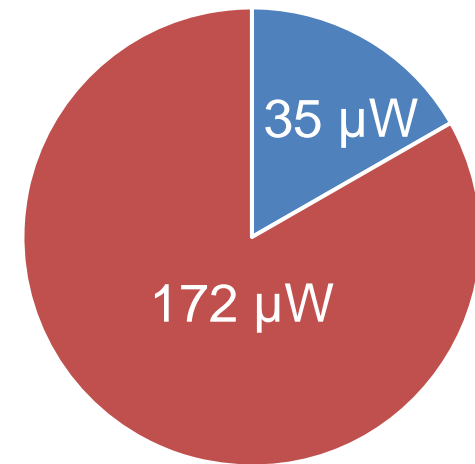
■ unshared ■ shared

Frequency

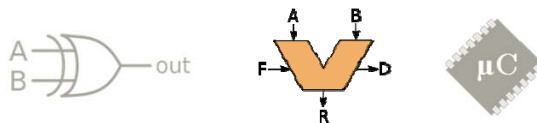


■ unshared ■ shared

Power

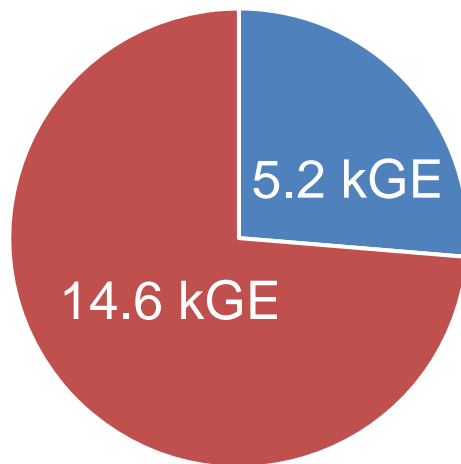


■ unshared ■ shared



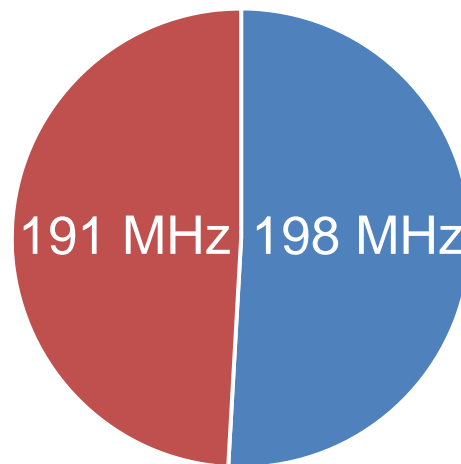
Results – Microcontroller Level Comparison

Area



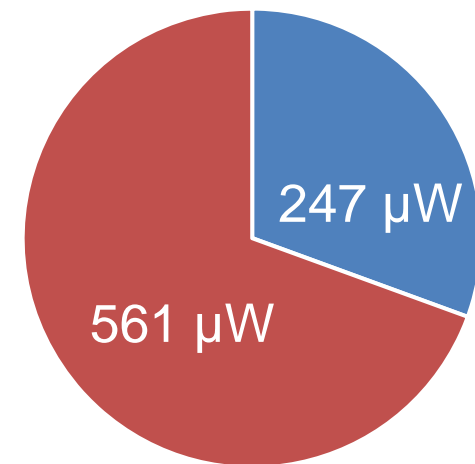
■ unshared ■ shared

Frequency

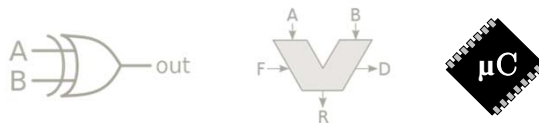


■ unshared ■ shared

Power



■ unshared ■ shared



Conclusions

- Protect ALU against first-order passive attacks
 - Strong attacker
 - First step towards secure μC

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 - Strong attacker
 - First step towards secure μ C
- ALU requires only one random bit per cycle
- Area overhead ~ 2.8 for μ C (AES Bilgin et al. ~ 4.6)

Conclusions

- Protect ALU against first-order passive attacks
 - Strong attacker
 - First step towards secure μ C
- ALU requires only one random bit per cycle
- Area overhead ~ 2.8 for μ C (AES Bilgin et al. ~ 4.6)
- Some things cannot be protected: branches, table lookups, etc. \rightarrow software designer need to be aware

A grayscale, high-contrast image of a large, ornate building with many windows and a central dome, likely a university building, serving as the background for the title text.

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On the Protection of Arithmetic Logic Units against Passive Physical Attacks

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Joint Distribution of Sum and Carry Bits

