



Usurper

Usurper: The Usurper points at another player and announces what he or she believes is that player's character. The player's card is then revealed. If it's indeed the character announced by the Usurper, the Usurper uses that character's power as if it were their own.

Note: if the Usurper reveals the card of the player to their left, that player will have to, on their turn, choose the "swap a card – or not" action.



Mascarade

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A game by Bruno Faidutti, Graphics by Jérémy Masson.

